- We thank the reviewers for their time and helpful feedback. Below we respond to their comments in turn.
- 2 Reviewer 1 'permutation invariance in write values' Yes, we process the values in parallel and then take the sum over the batch
- 3 dimension. We will make this clearer in the updated manuscript.
- 4 'parameterization of the backwards function' Thanks for this suggestion. We agree this discussion would be useful. In the Appendix,
- 5 we briefly describe the different parameterization strategies for the backward function that we initially attempted. We'll move this to
- 6 the main text and add more discussion.
- 7 'Error bars for the plots in Figure 2.' We will conduct multiple runs and include error bars in Figure 2.
- 8 'Add titles to each subgraph in Figure 5.' Indeed, we should have done this. We will add titles to each subgraph.
- 9 'MNM-p results for the Maze exploration task.' At the time of submission, we were still running the MNM-p model on the maze task.
- 10 The results show that MNM-p performs on par with MNM-g on the maze task. We will include this finding in the paper.
- 'cite synthetic gradients' Thanks for pointing this out. We'll add that citation.
- 12 Reviewer 2 'Is there any intuition that proposed model has better performance than NTM' Our hypothesis is that a memory module
- 13 implemented as a neural network, whose weights can change over the course of an episode, will offer greater expressivity than
- 14 attention-based tabular memory modules like the NTM, as well as constant time and space overhead. The main goal for the new
- dictionary inference task introduced in the paper is to validate this hypothesis empirically. Note that the MNM uses similar network
- 16 components as the NTM: we use an LSTM controller combined with an MLP memory function (more complex architectures for the
- memory would be interesting to explore in future work). On the other hand, the meta-training process for writing to memory is
- indeed based on recent techniques (more on techniques from [1,2] than MAML), as you point out, and our experiments suggest this
- kind of meta-training can be adopted for information storage over an episode.
- 20 'The experiments and their results are not intuitive to understand' The double copy and sort tasks are standard algorithmic benchmarks
- 21 from the literature on memory-augmented neural networks [3,4]. We apologize if this was not stated clearly and will fix this in the
- 22 updated manuscript. The LSTM+SALU baseline that we compare against replaces the metalearned MLP memory function with the
- 23 soft-attention look-up table used in several memory augmented models, eg RNNSearch[5], MemN2N[6] Transformers[7]. Because
- 24 this is the same overall architecture as MNM with a different memory module, we believe it's a fair, minimally distinct model to
- 25 compare against to validate the hypothesis stated above. The dictionary inference task we introduced is a toy proxy for few-shot
- 26 machine translation and we believe it can be used more broadly to study models with adaptive/memory behavior. We will make the
- 27 small plots larger to improve their readability.
- 28 Reviewer 3 'Figure 1: notations should be avoided' That makes sense. We will use the name "interaction vectors" in Figure 1 or
- 29 describe the notations in the caption or move the figure.
- 30 'Section 3: the definition of the meta loss' That's correct: during training, we store H values as part of the computation at each time
- 31 step and use them later for backprop.
- 32 'the exact training set-up is unclear' During training, the model sees many instances of a given task. These instances are used for
- 33 meta-training. For example, in the "sort" algorithmic task it sees many randomly generated sequences to be sorted. The sequence
- length is 20 and each element in sequence is 8 bits. The model sees 1M randomly generated sequences during training. We plotted
- 35 the training curve for show convergence. See NTM [3] for a more detailed description. We will clarify the training setup in the
- 36 updated manuscript.
- 37 'Line 134: Why are biases missing?' For simplicity, we didn't use biases in the neural memory module.
- 38 'Line 137: Notation appears incorrect' Thanks for pointing this out. We'll fix the notation.
- 39 'why the authors referred to a function approximator as a memory module' We cast memory as a family of adaptive functions –
- 40 neural nets that are suitable for the storage of information. These functions can be updated rapidly over the course of an episode
- 41 (not just at training time) to "write in" new information, and they can be read from over an episode to recall information. This is
- 42 indeed a somewhat novel take on memory, but note that a flexible function approximator could, in theory, learn to approximate
- 43 more standard "data structure" types of memory functions, like hash maps, etc. Note also that typically memory-augmented neural
- 44 networks do not store "raw" input information in their memories, but rather vector encodings derived from the inputs.
- 45 'the authors could try their method on a harder QA task' Our focus in this work was to validate the model and understand its memory
- 46 operation by running on bAbI task. Since the results were very encouraging, we plan to put more effort and try the model on other
- benchmarks in future work.
- 48 Ref: [1] Andrychowicz et al. "Learning to learn by gradient descent by gradient descent." Advances in neural information processing
- systems. 2016. [2] Ravi et al. "Optimization as a model for few-shot learning." (2016). [3] Graves et al. "Neural turing machines."
- arXiv preprint arXiv:1410.5401 (2014). [4] Santoro et al. " Advances in Neural Information Processing Systems. 2018. [5] Bahdanau
- 51 et al. "Neural machine translation by jointly learning to align and translate." arXiv preprint arXiv:1409.0473 (2014). [6] Sukhbaatar
- et al. "End-to-end memory networks." Advances in neural information processing systems. 2015. [7] Vaswani et al. "Attention is all
- you need." Advances in neural information processing systems. 2017.