

1 [Reviewer#1](#)

2 **+Q1:** The methodology assumes that the latent representation encodes similarities between networks. This can behave
3 very different from what the authors intended (see Donnat and Holmes in AOAS) since different measures of similarity
4 on graph space may lead to radically different results when clustering.

5 **Reply:** Thanks for the comment. The proposed methodology breaks the assumption that different views (associated with
6 different neural networks) should be highly similar or correlated. Instead, our model aims to encode both consistency
7 (similarities) and complementarity (dissimilarities) information from different views, that is why we term the learned
8 representation as complete latent representation. The discussion about encoding schema (lines 181-196) also supports
9 the claim.

10 As for the work (Donnat and Holmes) in AOAS, graphs with different measures (*e.g.*, Hamming and Jaccard distances)
11 yield very different results capturing different characteristics, hence, these graphs may be little similar or correlated.
12 For our method in handling these graphs, the following aspects should be clarified: (1) Since the proposed model
13 can well balance between consistency (similarities) and complementarity (dissimilarities) across different views, it is
14 suitable to deal with these graphs regardless whether they are similar. (2) To use the proposed model, the graphs could
15 be transformed into feature vectors. It is possible to directly handle both graphs and feature vectors within a unified
16 framework (which is inspired by the next comment).

17 **+Q2:** Statistical approaches (Gollini and Murphy, Nielsen and Witten) modeling multiple networks.

18 **Reply:** Thanks for the suggestion. The relationships between the proposed method and the work mentioned by the
19 reviewer are: (1) **Different tasks:** The methods (Gollini and Murphy, Nielsen and Witten) aim to model the networks
20 (*i.e.*, graphs) with latent variables, while our model focuses on the partial multi-view classification task. (2) **Different**
21 **assumptions:** For the work (Gollini and Murphy, Nielsen and Witten), the underlying assumption is that the smaller
22 the distance between two nodes in the latent space, the greater their probability of being connected. Differently, the
23 proposed model is based on the point of view of reconstruction, encoding the intrinsic information from multiple views
24 for the complete representation and versatility. (3) **Possible connection:** Both the methods (Gollini and Murphy also,
25 Nielsen and Witten) and our method model multiple sources with latent variables. It is very interesting to propose a
26 more general framework which can handle highly heterogeneous data, *e.g.*, vector-valued and network views.

27 [Reviewer#2](#)

28 **+Q1:** Theoretical/empirical results about the computational cost.

29 **Reply:** Thanks for the suggestion. The computational complexity of our algorithm is basically $O(kn^2 + cn^2)$, where n ,
30 k and c is the number of samples, the dimensionality of the latent representation and the number of classes, respectively.
31 We have conducted experiments on the Animal dataset and the computational times are reported in Table 1. All these
32 methods are tested on a computer with 4 GPUs (TITAN Xp). It is observed that the efficiency of the proposed method
33 is competitive with existing methods. Limited by space, detailed analysis for computational complexity will be added
into the supplement.

Table 1: Computational cost (in seconds).

Methods	Ours	DCCA	DCCAE	MDcR	DMF
Time	270.8	390.7	518.5	628.6	189.0

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35 **+Q2:** Label the clusters with corresponding digits.

36 **Reply:** Thanks for the suggestion. We will label each cluster in Fig. 4 to improve the visualization.

37 **+Q3:** Release the code, since there may be potential applications for the method.

38 **Reply:** The code is ready and will be released after acceptance. All the results reported are reproducible.

39 [Reviewer#3](#)

40 **+Q1:** More in-depth study of the solution property.

41 **Reply:** Thanks for the suggestion. We will clarify this in the revised version: (1) We provided the analysis for both
42 ideal and practical cases, *i.e.*, perfect reconstruction and under reconstruction. Specifically, we provided strict proof and
43 upper bound of the versatility for ideal and practical cases, respectively. (2) Although the proof is inferred under the
44 condition that all views are available, it is intuitive and easy to generalize the results (*i.e.*, completeness and versatility)
45 for view-missing case in Eq. (5). This is mainly because that different views are decoupled in both the definition and
46 proof of versatility, then the proof still holds for the view-missing case.

47 **+Q2:** Share the implementation for reproducibility and future works on partial multi-view learning.

48 **Reply:** The code is ready and will be released after acceptance. All the results reported are reproducible.