We thank all the reviewers for their time and constructive comments.

Reviewer 3: We will move the experiments regarding the sampling complexity (table 1) and some discussions from the supplementary material to the main manuscript. Indeed, due to the 8-page constraint, the table and some of the discussions were moved to the supplementary material so that the algorithm could be fully presented in the main paper. We also planned on moving the table and more in detailed discussion back for the final paper if accepted.

Reviewer 4:

(1) We will make sure to reword/rewrite the first sentence of our intro.

(2) The problem of learning Fourier sparse set functions whose Fourier support contain low Hamming weight frequencies arises in many domains. One application of this problem is learning sparse graphs/hypergraphs from observing their cut values [11]. Another application of this problem is learning decision trees with bounded depth [7,8]. Moreover, hyper-parameter tuning of deep nets can be cast as a decision tree learning problem [5] and hence our results can be used for this problem as well. From a higher level perspective, the technique of splitting a multidimensional function into a summation of (say $k$) functions each depending on a small subset of the input variables (say $d$ variables) is a common assumption that makes learning tractable. Our algorithm allows for the learning of set functions that have this form with information-theoretically tight rates and optimal running times. We believe this itself is an important enough contribution and could open up many paths for further applications.

All in all, we will make sure to rewrite the motivation part of the intro and mention all these applications more clearly. The sentence “Therefore, the family of Fourier sparse set functions whose Fourier support only contains low order terms is a natural and very important class to consider” will be replaced by: “Therefore, the family of Fourier sparse set functions whose Fourier support only contains low order term is viewed as a natural and important class of functions to consider”.

(3) In some places, such as the algorithm descriptions, it is important to specify the base of the log’s since there is no Big-Oh notation there. We decided to specify the base of the log’s everywhere for uniformity of presentation, but certainly agree that this is not needed in the Big-Oh notation.

(4) Exact recovery of sparse functions in sublinear time is indeed possible. Consider a $1$-sparse function, $x(t) = \hat{x}(f) \cdot (-1)^{f^\top t}$ for all $t \in \{0, 1\}^n$ and some frequency $f = \{0, 1\}^n$. Consider $x(0^n) = \hat{x}(f)$ and $x(t) = \hat{x}(f) \cdot (-1)^{f^\top t}$ for some $t \neq 0^n$. One can observe that $x(0^n)$ and $x(t)$ have the same absolute value and possibly different signs. If their signs differ then $(-1)^{f^\top t}$ must be $-1$ and hence $f^\top t = 1$, and if their signs agree then $f^\top t = 0$. Therefore, by comparing the sign of $x(0^n)$ to the sign of $x(t)$, it is possible to learn $f^\top t$. By learning $f^\top t$ for all $t \in \{e_1, e_2, \cdots e_n\}$, where $e_i \in \{0, 1\}^n$ is the $i^{\text{th}}$ standard basis vectors with $i^{\text{th}}$ entry equal to $1$ and the rest of entries equal to $0$, one can learn the frequency $f$ bit by bit, using $n$ samples and runtime. We show in section 3.1 that if the frequency $f$ has a low Hamming weight, $|f| \leq \tilde{d}$, then we can recover $f$ more efficiently using $O(d\log n)$ samples and runtime as opposed to $n$. If $x$ is $k$-sparse then the idea is to hash its Fourier transform $\hat{x}$ into $Ck$ buckets for some large constant $C$ and then run this 1-sparse recovery primitive on each bucket. A constant fraction of the non-zero Fourier coefficients will be isolated in their buckets and hence the 1-sparse recovery will find them successfully. Then we repeat this procedure $O(\log k)$ times and in each round, the sparsity goes down by a constant factor. This general hashing and iterative peeling technique have been used for sublinear time sparse FFT of 1-D signals [3]. We solve the problem of sparse Fourier transform on the binary hypercube $\{0, 1\}^n$ (Hadamard transform) and achieve the optimal sample complexity and runtime for recovery of frequencies with bounded weight.

(5) The result of [8] is not able to exactly recover sparse set functions in the noiseless setting. It also has a weaker recovery guarantee than [11] in the robust setting. Therefore, we compare our results against [11] which provides the stronger $\ell_2/\ell_2$ approximation guarantee and supports exact recovery in the noiseless setting.

Reviewer 5:

We thank the reviewer for the acknowledgment of our hashing schemes. Indeed, as an important contribution, we have removed assumptions on the randomness of the support as compared to previous work by Scheibler [10].

Our hash function (Definition 7) is in fact similar to the projection defined in the paper "New Results for Learning Noisy Parities and Halfspaces". Theorem 7 of this paper proves that the problem of finding a $\theta$-heavy Fourier coefficient can be reduced to the problem of learning parities under uniform distribution and classification noise. However, this problem is not known to be solvable in time poly$(n)$ – in fact, this problem is closely related to the learning with errors, LWE problem, whose hardness has been used as a cryptographic assumption. Hence these techniques do not yield efficient recovery. We will add a discussion about this in the final version of our manuscript.