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# Hippocampal memory reactivation in awake and sleep states

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Sciences and Biology
MIT



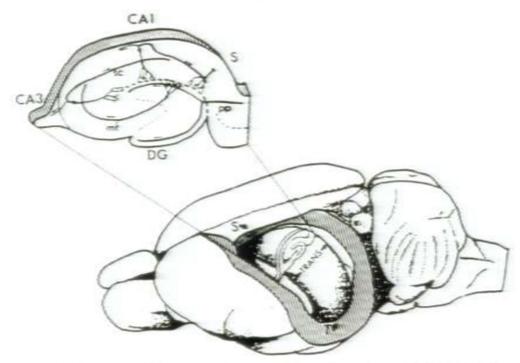


Fig. 2. The position of the hippocampal formation in the rat brain is shown in this drawing of a preparation in which the corocal surface overlying the hippocampus has been removed. The hippocampus is an elongated. C-shaped structure with the long or septotemporal axis running from the septal nocker rostrally (S) to the temporal cortex (T) sentrocaudally. The short or transverse axis (TRANS) is contented perpendicular to the septotemporal axis. The major fields of the hippocampal formation (except for the entorhinal cortex) are found in slices taken approximately modway along the septotemporal axis. The slice poctured at top left is a representation of the summary of the major neuronal elements and intrinsic connections of the hippocampul formation as originally illustrated by Andersen et al. (see text for details).

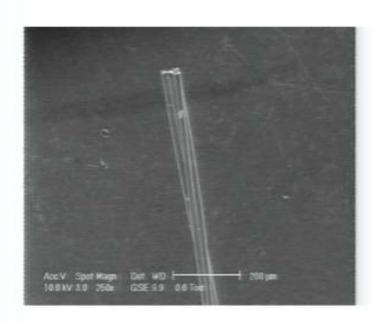
Abbreviations: DG, dentate gyrus: mf, mostsy fibers, pp. perforant path, sc. Schaffer collaterals.

From Amaral and Witter, 1989

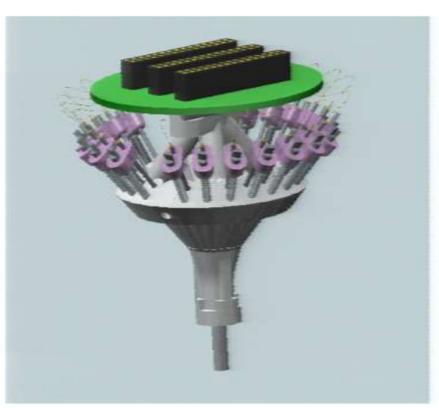
# Hippocampus in spatial and episodic memory

- The hippocampus is involved in the formation of episodic memory as well as spatial memory used in navigation.
- Navigation linkage of spatial locations
- Episodic memory linkage of events
- Both may depend critically on temporal sequence encoding

# Neural recording device

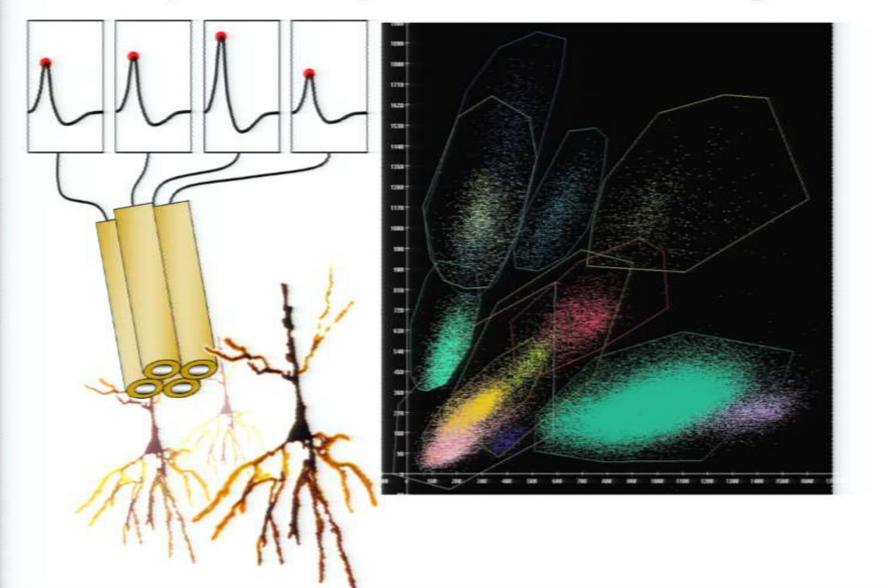


4-channel microwire electrode

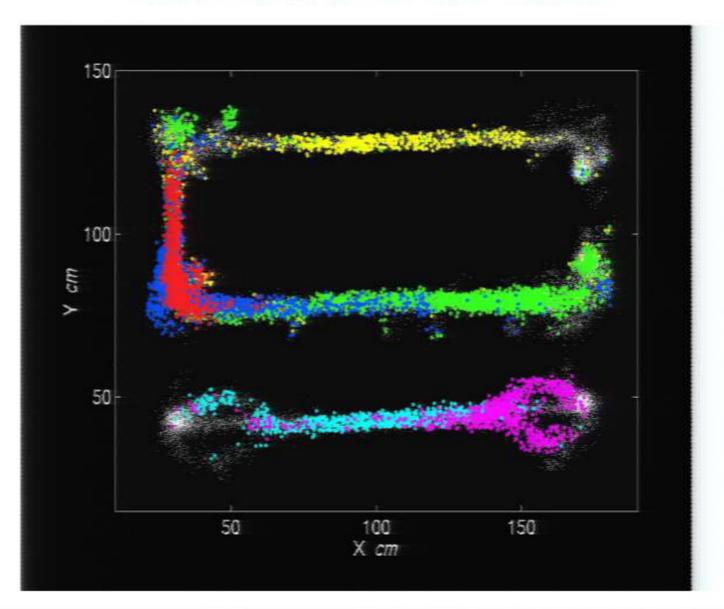


Multiple electrode microdrive array

# Spike amplitude clustering



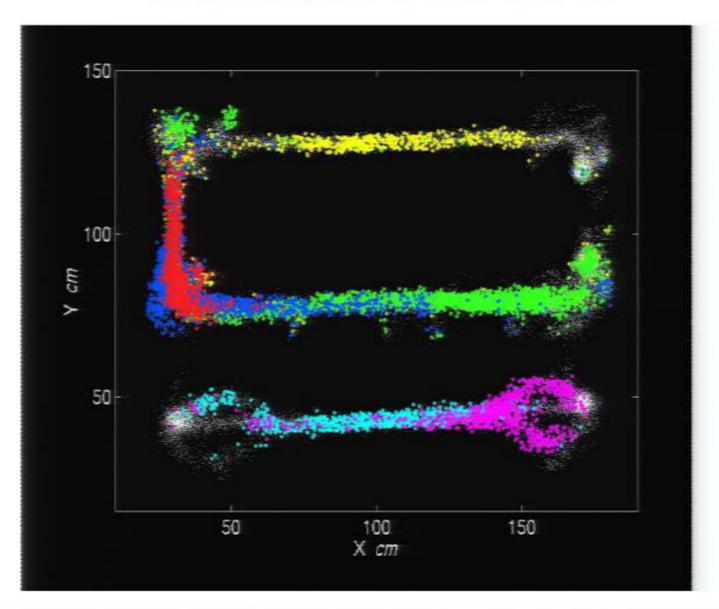
### Place Fields on Linear Tracks



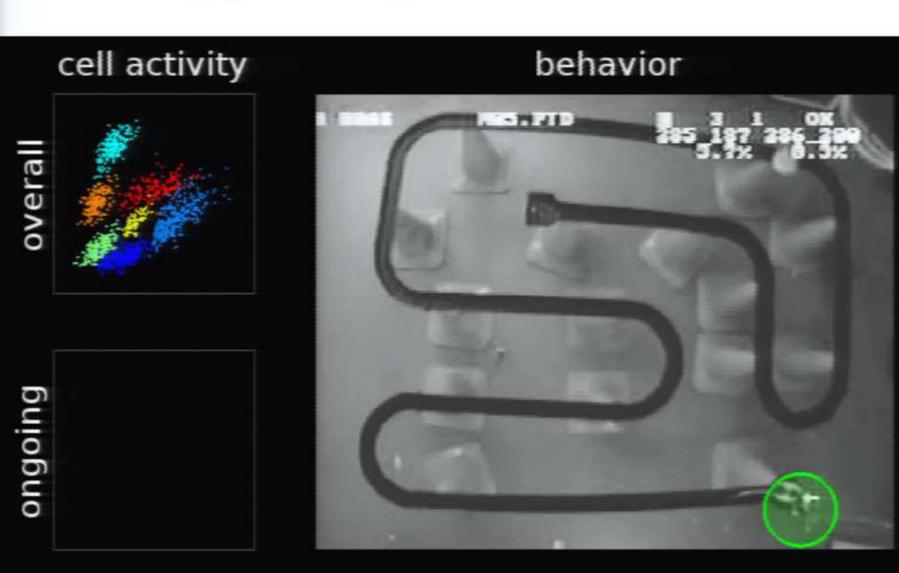
# Hippocampal Place Cells



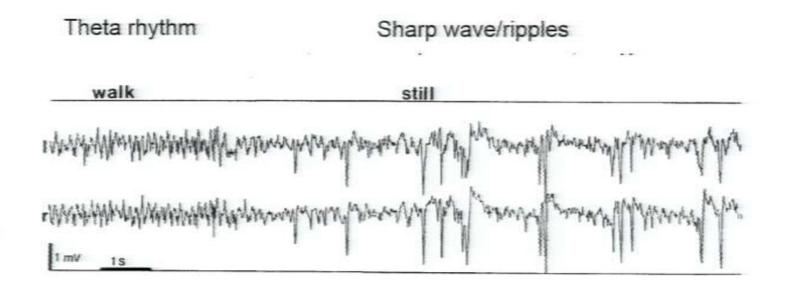
#### Place Fields on Linear Tracks



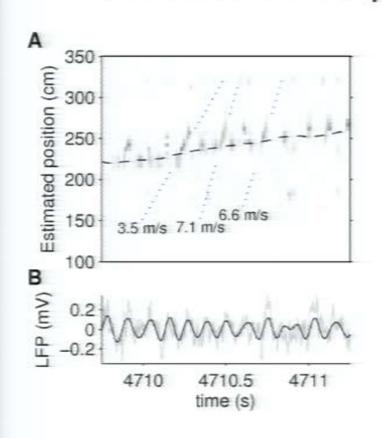
# Hippocampal Place Cells

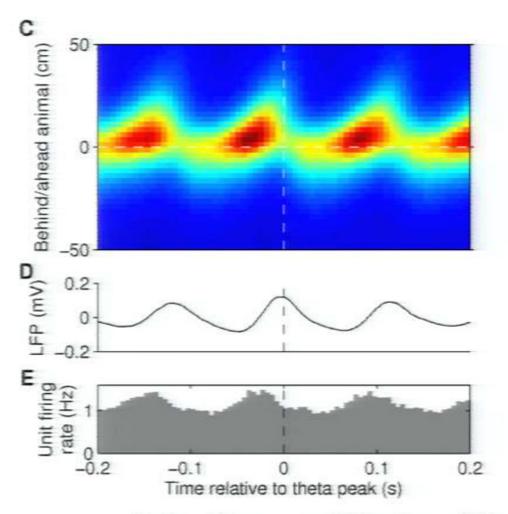


# Hippocampus online and offline



### Hippocampal spatial representations are encoded as sequences during behavior





### Role of Sleep in Memory

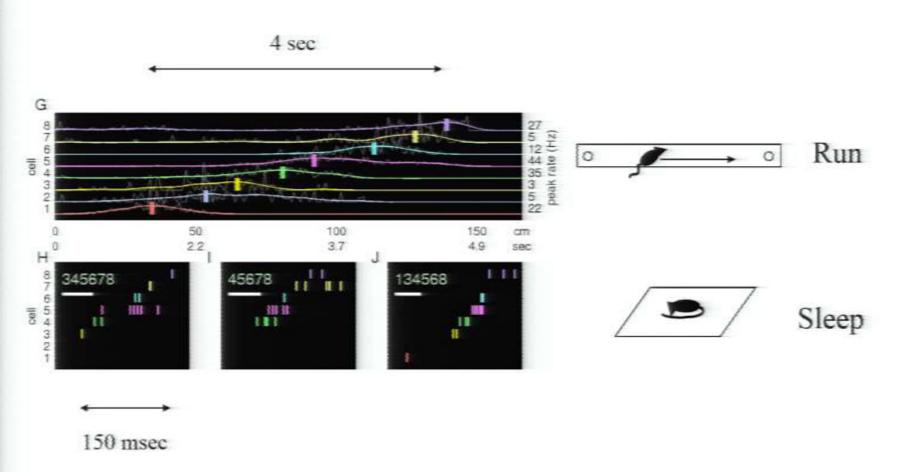
- Sleep allows examination of memory independent of behavior.
- The formation of lasting memories may involve the communication of information between brain areas during sleep.
- Broadly identify two stages of non-REM sleep –(NREM) and rapid eye movement sleep (REM).

### Experimental design

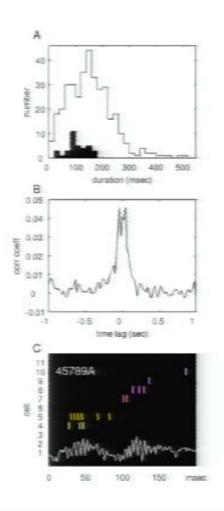


awake behavior

# Compressed Run sequences are expressed in hippocampus during nREM sleep



# Sequences are re-expressed during CA1 ripple events



Duration of low probability sequences

Correlation of low probability sequences and ripples

Example of a low probability sequence and a ripple event

# Are there signatures of memory reactivation in the neocortex during hippocampal reactivation

- Simultaneously record in the hippocampus and primary and secondary visual cortex during spatial behavior.
- Look for reactivation in both structures during sleep.

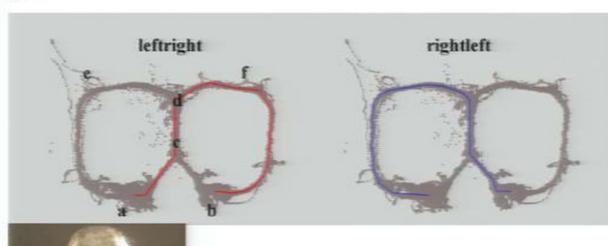
A

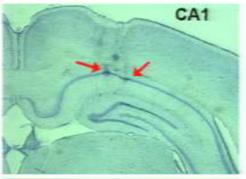
#### **Experimental Design:**

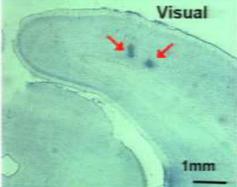
PRE (1-2hrs)

RUN (20-40mins) — POST (1-2hrs)

B

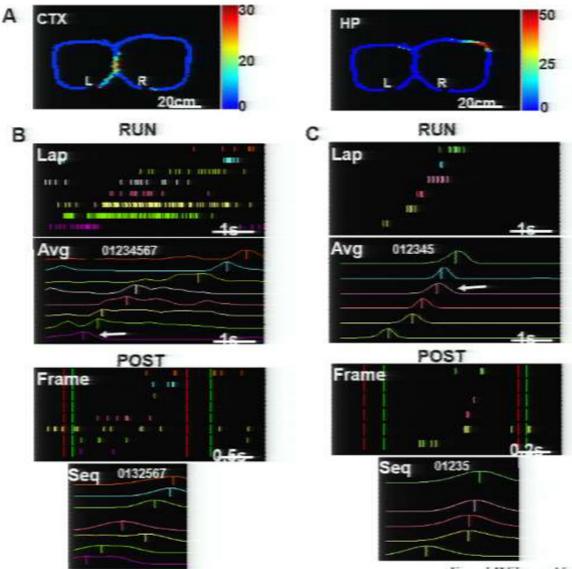




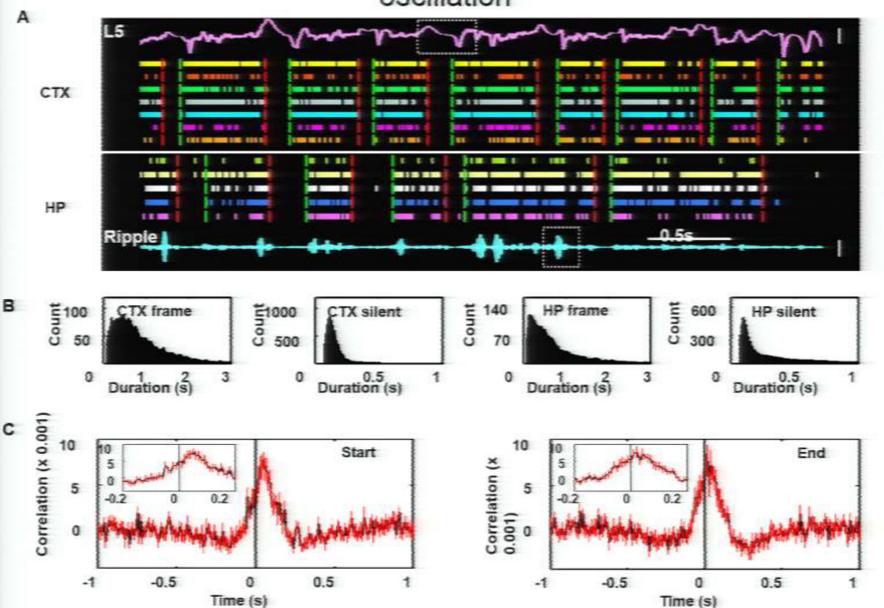


- Intra-maze local cues, no prominent distal cues
- Well trained animals: alternation task
- Recording sites: visual cortex (Occ1, Occ2) and CA1
- Sleep states (SWS, REM, Wake, Int) classified using EMG and hippocampal EEG

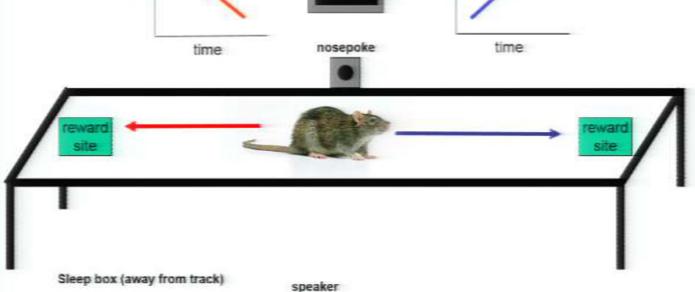
#### Sequence memory reactivation in hippocampus and visual cortex

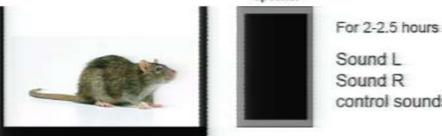


Reactivation occurs during activity frames correlated with the slow oscillation



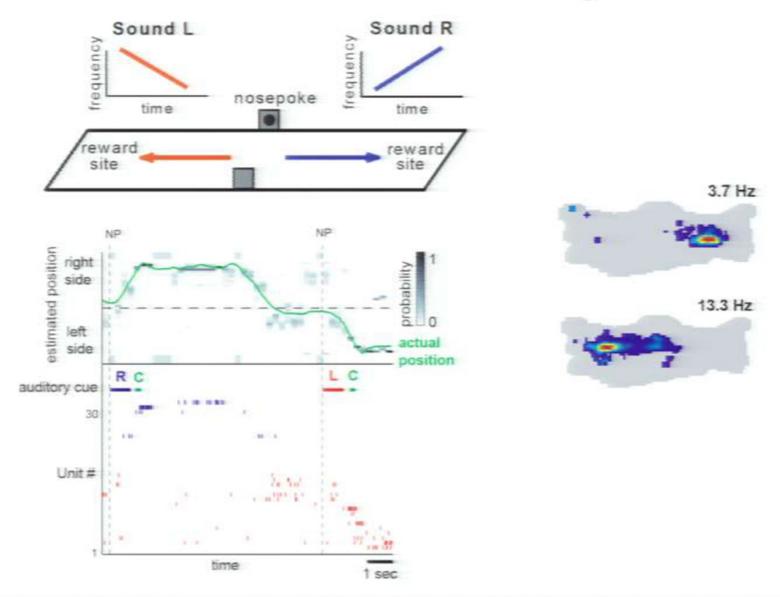
#### Can we influence memory reactivation during sleep? Sound R Sound L upward frequency sweep downward frequency sweep frequency frequency

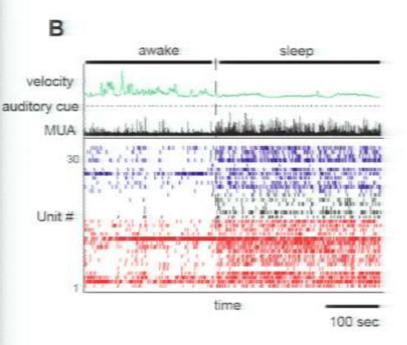


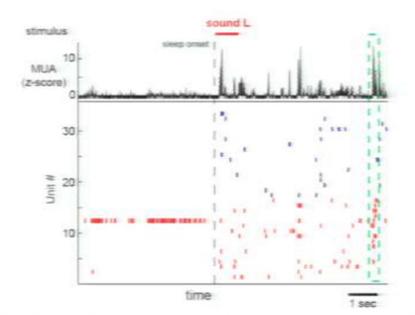


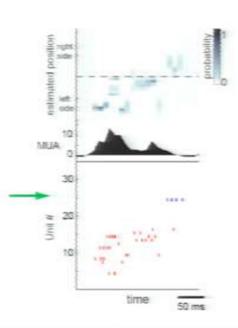
Sound L Sound R control sounds

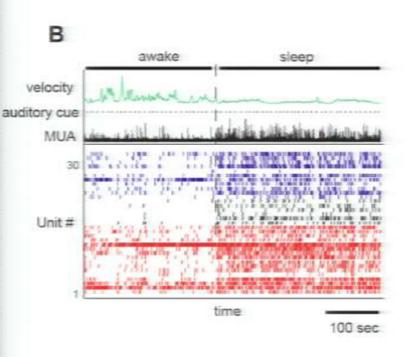
## Behavioral task design







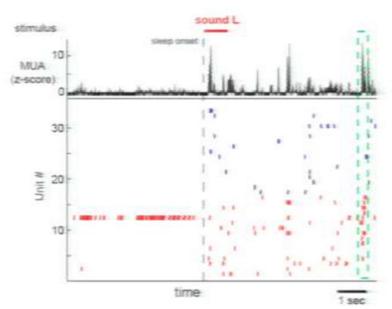


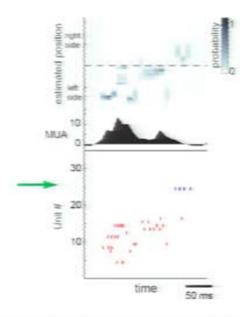


# Do task-related sounds bias the content of future replay?

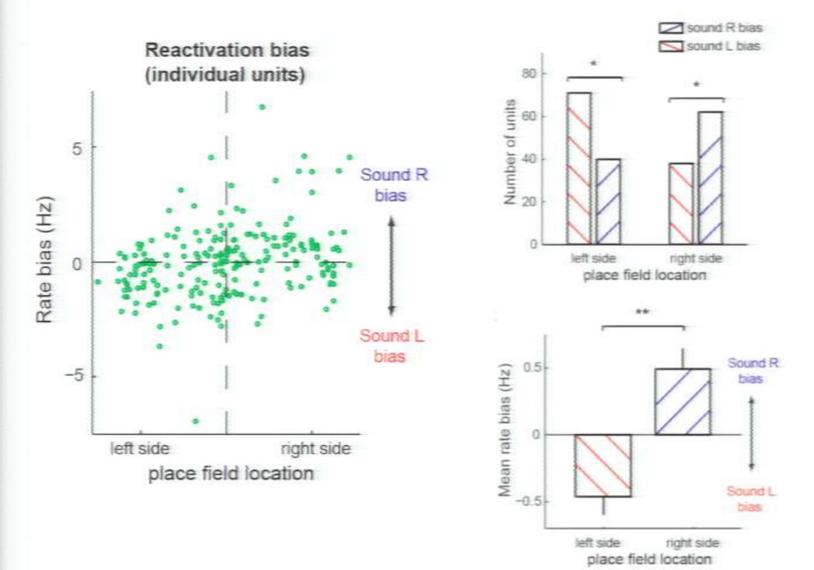
#### Hypothesis:

Sound R- place cells with right-sided place fields are more active during replay Sound L- place cells with left-sided place fields are more active during replay

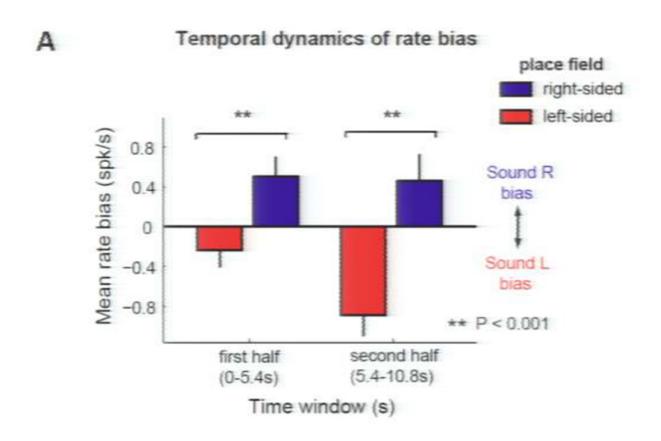


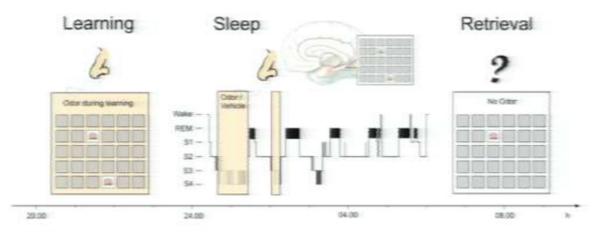


#### Bias observed in individual place cell responses

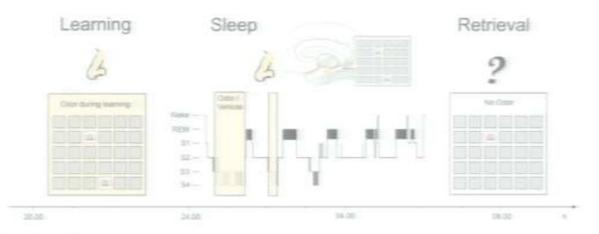


### Bias is maintained after initial cueing

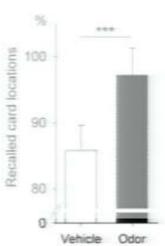




Rasch et al. 2007

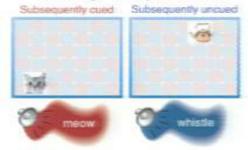


#### Odor during learning and SWS

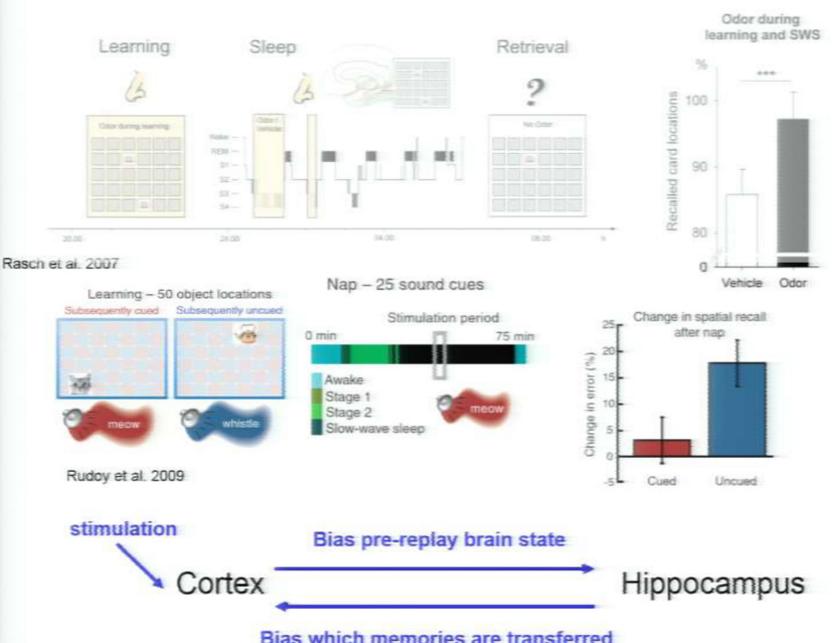


Rasch et al. 2007



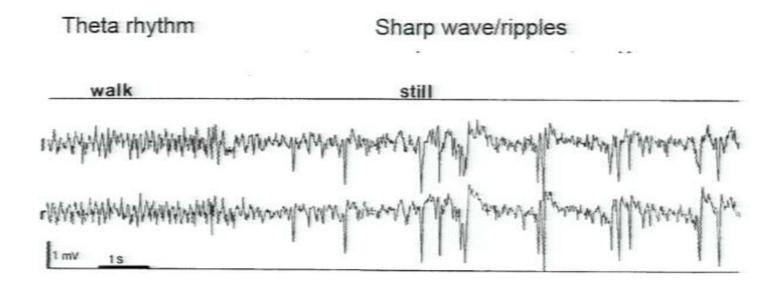


Rudoy et al. 2009



Bias which memories are transferred

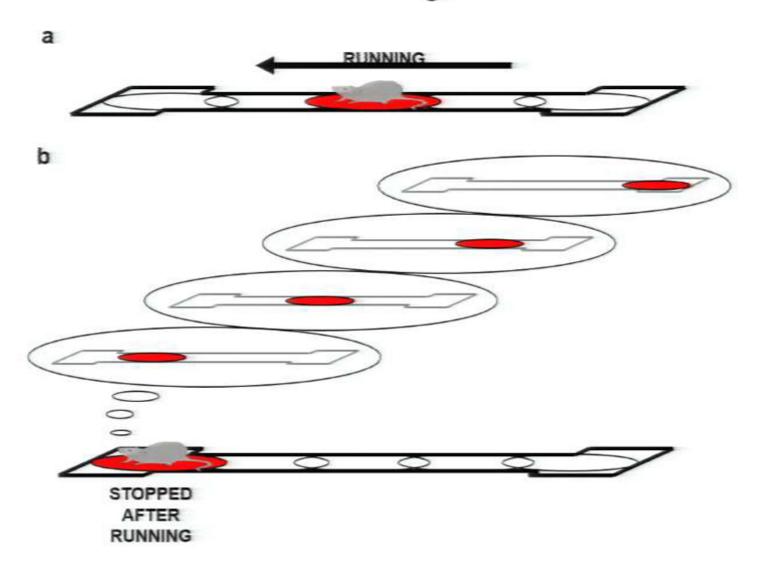
# Hippocampus online and offline



# Hippocampal activity during quiet wakefulness

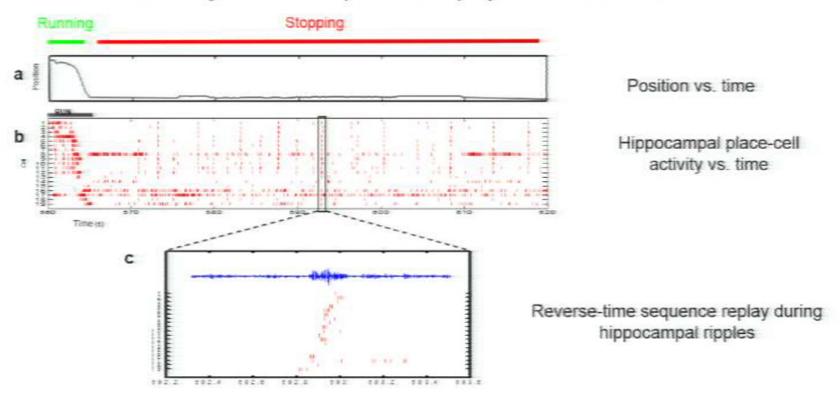
- During awake behavior, there are periods of quiet wakefulness that have EEG that is similar to NREM consisting of brief bursts of activity modulated by high frequency "ripple" oscillations.
- Is there structure to the patterns of multiple single neuron activity during this state?

### What do animals think about when they stop and eat after running down a track?



### They think back to where they have just been.

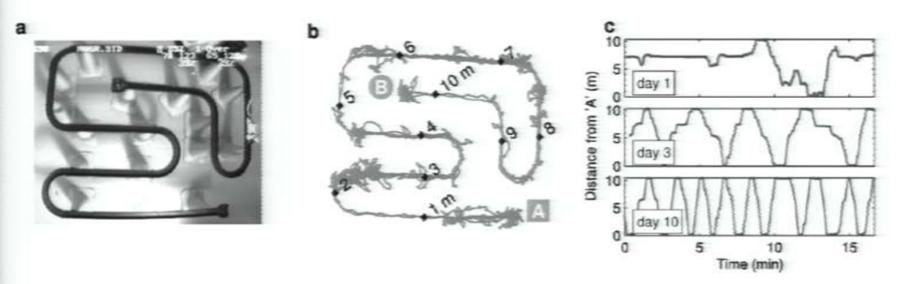
#### Memory of recent experience replayed in reverse-time order



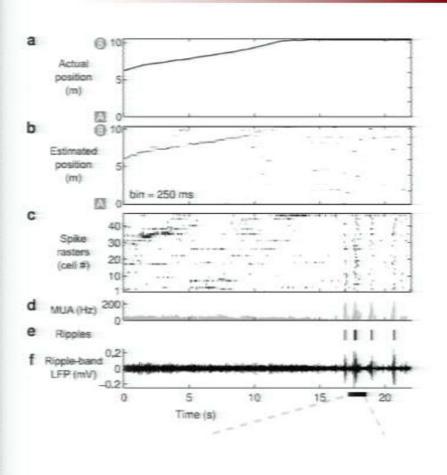
### Questions

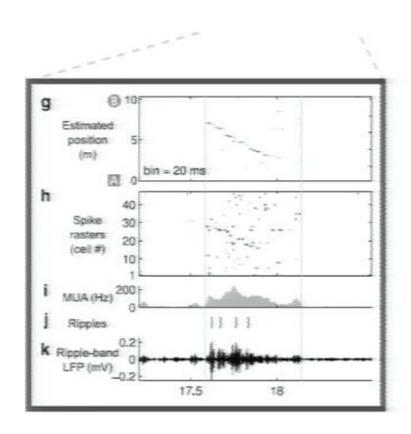
- ✓ Replay in a larger environment?
- ✓ Replay associated with reward sites only?
- ✓ Replay always begins with cells that have place fields close to animal's current location?
- ✓ Replay in forward and reverse directions?

## Long behavioral sequences on a 10m track

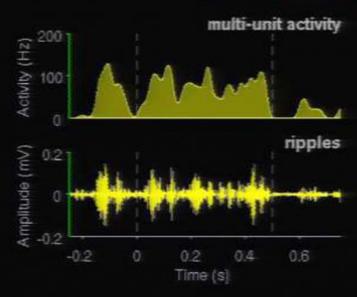


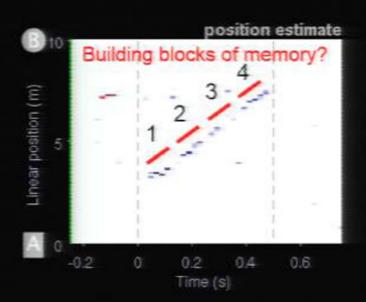
# Reconstruction of extended sequence replay during quiet wakefulness





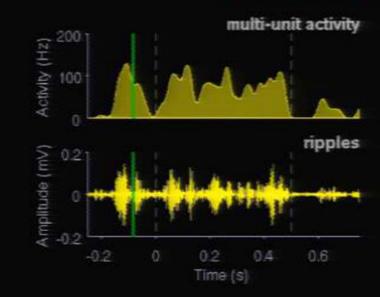
### Forward Replay from A to B

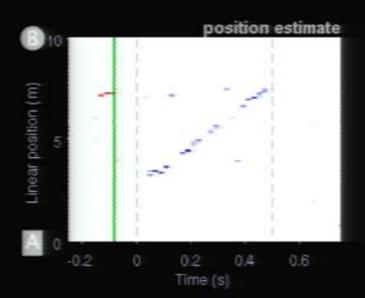






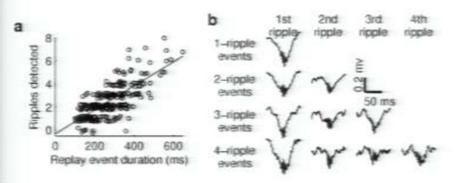
### Forward Replay from A to B

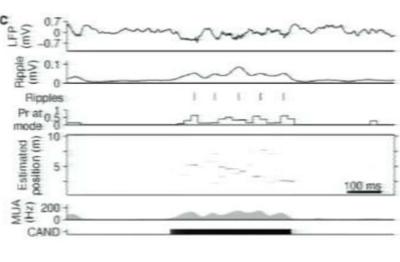


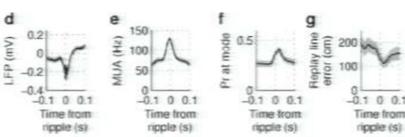




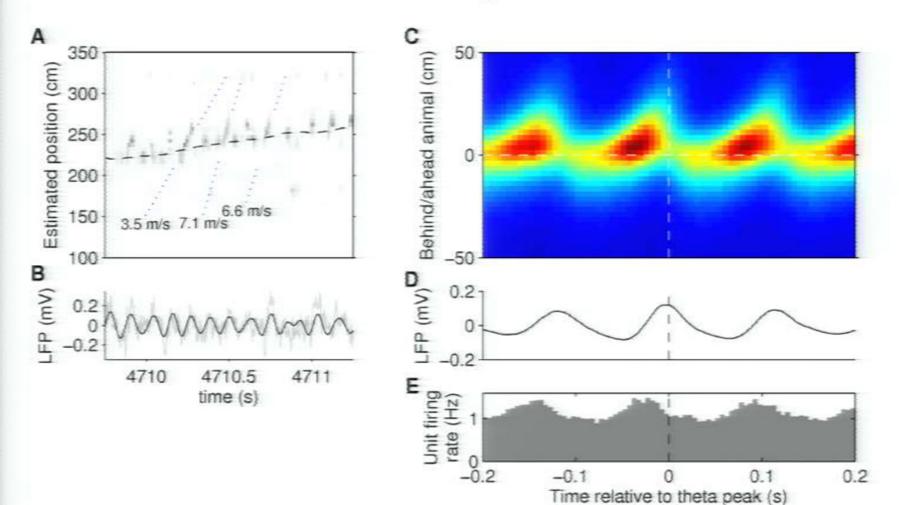
# Extended replay spans multiple ripple events



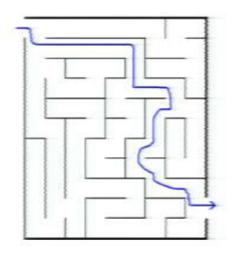




# Single ripple sequences are at same scale as theta sequences

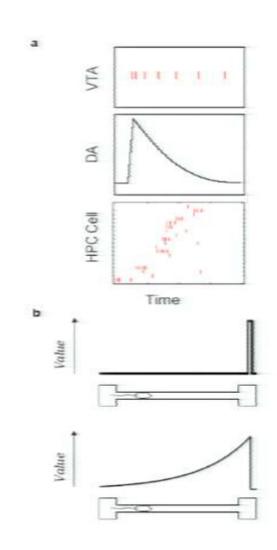


### Learning sequences of actions

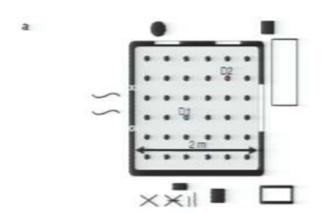


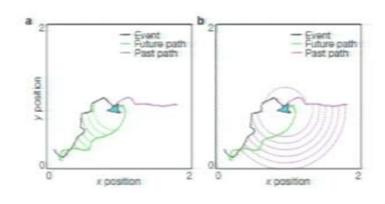
Temporal credit assignment

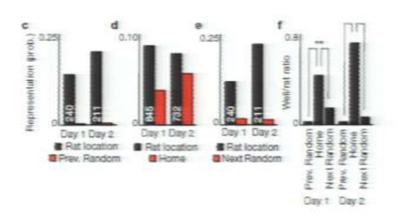
Dopamine unit activity could differentially weight the content of hippocampal sequences, propagating value information from the rewarded location backwards along the incoming trajectory.

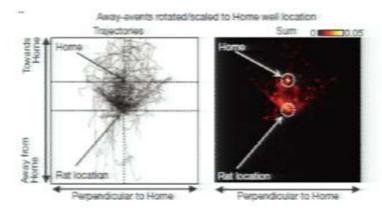


# Hippocampal place-cell sequences depict future paths to remembered goals Brad E. Pfeiffer & David J. Foster Nature, 2013

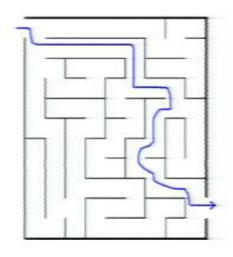






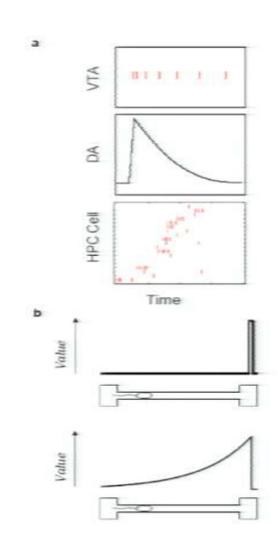


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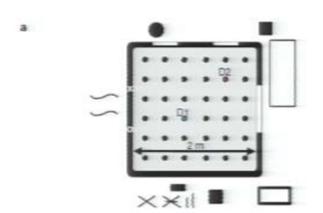


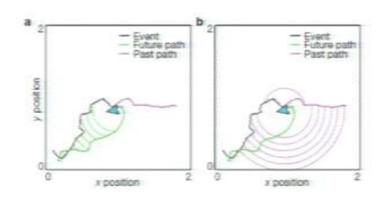
Temporal credit assignment

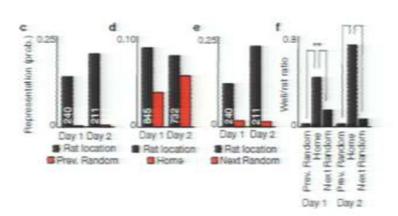
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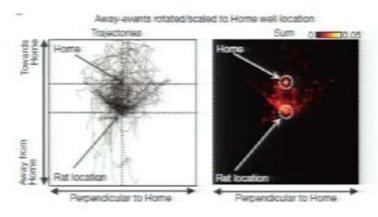


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# Dopamine cell representations

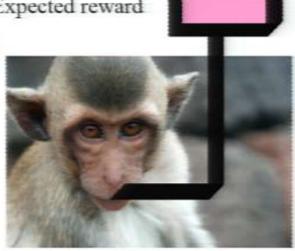
- · unexpected reward
- · predictors of reward
- · errors in the prediction of reward

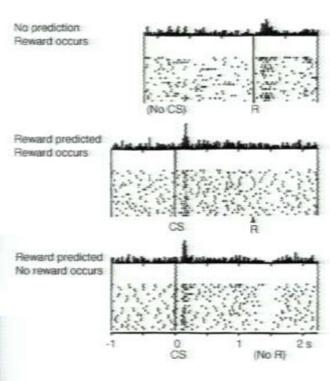
Reward prediction error

Current reward - Expected reward

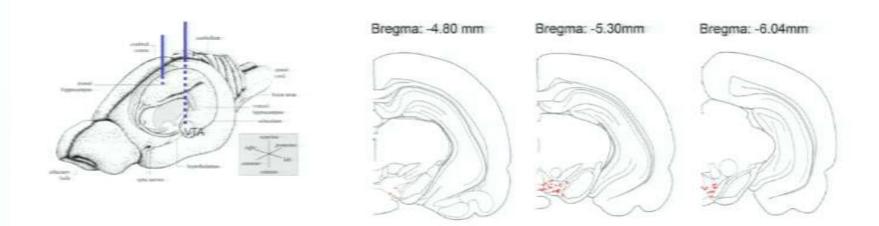


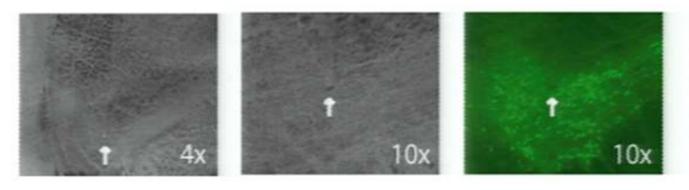
An error signal to teach target brain regions





# VTA Hippocampus co-recordings

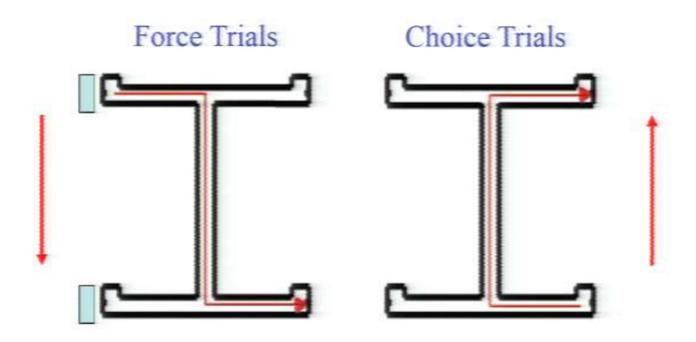




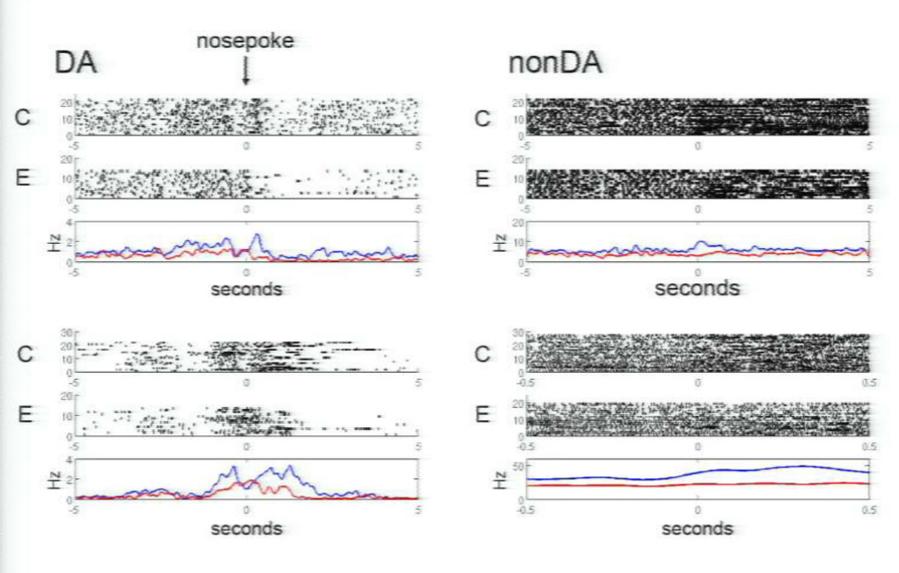
Light microscopy

Anti-TH Ab

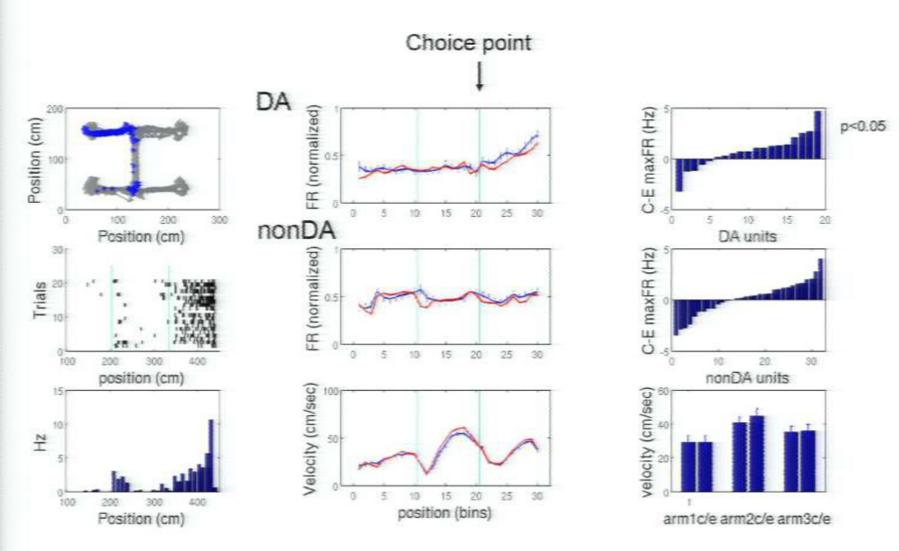
# Spatial working memory task



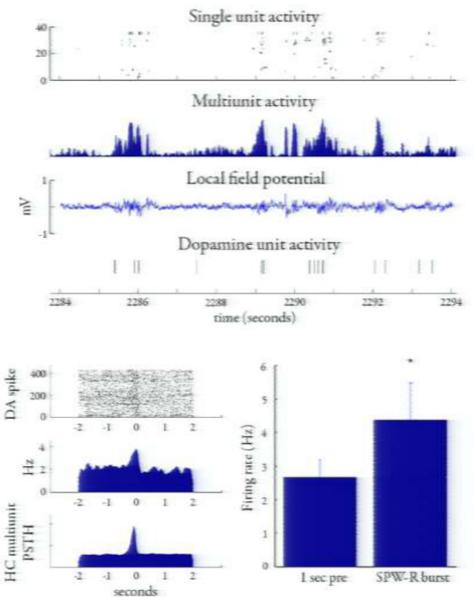
### Task contingency associated VTA unit activity



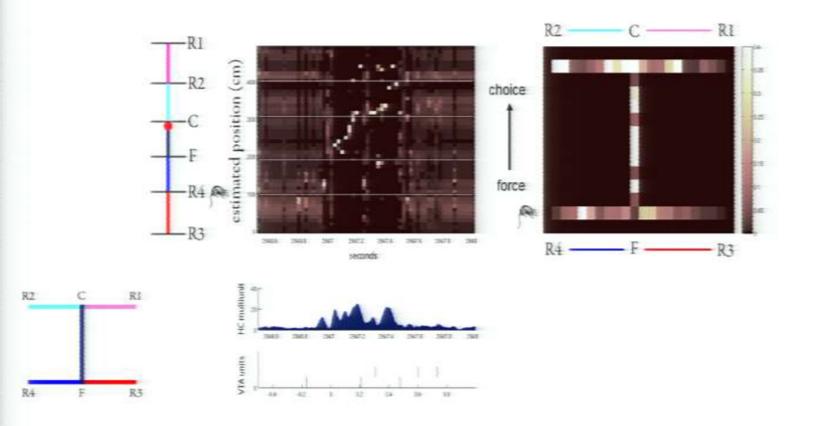
# VTA unit activity during RUN



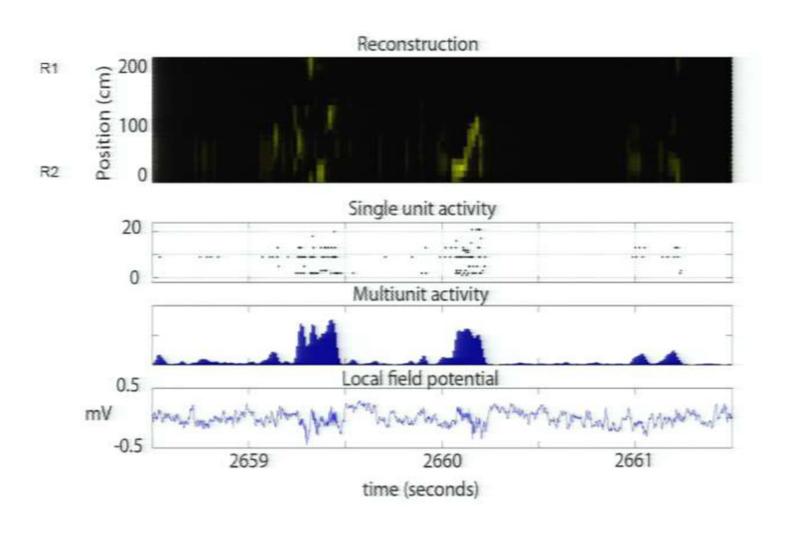
# HC ripple bursts modulate DA unit activity



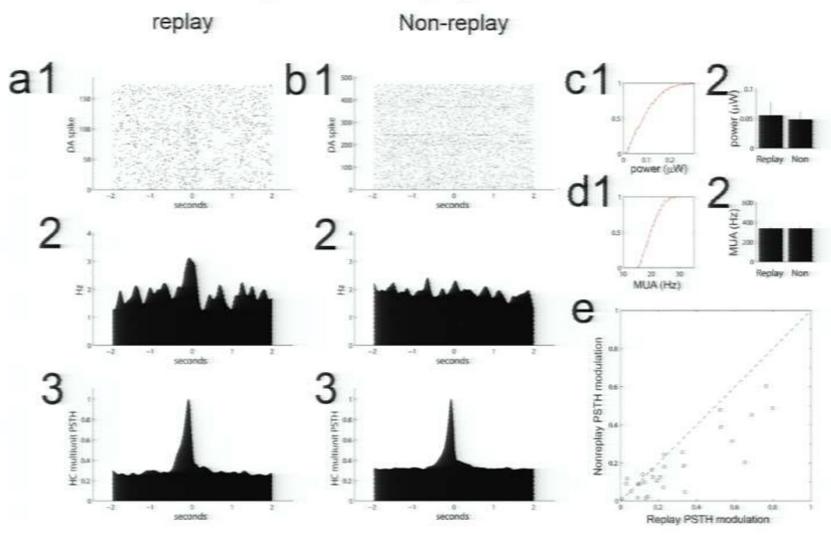
# Decoding hippocampal SPW-R associated multiunit bursts with spatial sequence reactivation



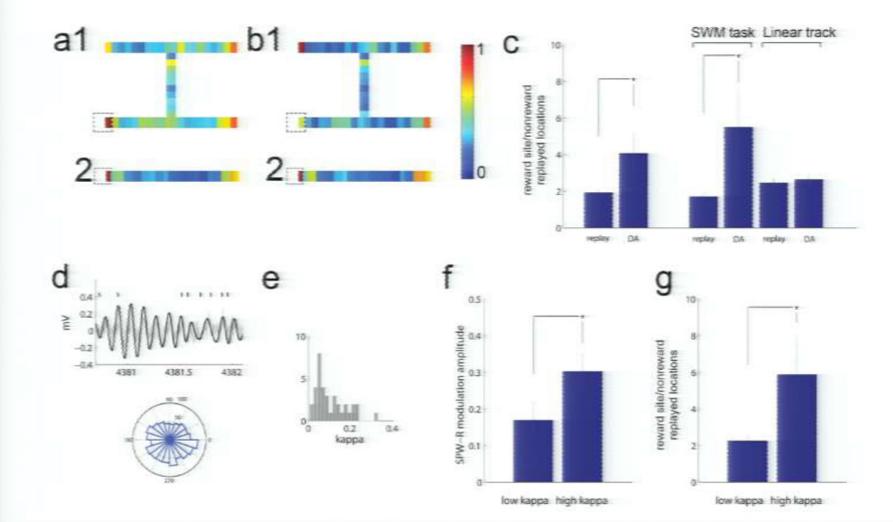
### Replay and nonreplay SPW-R events



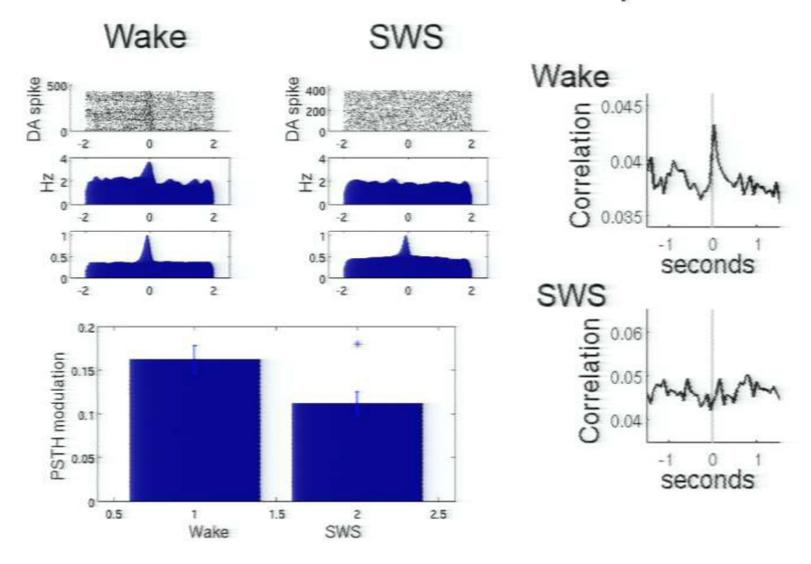
# Dopamine unit modulation at hippocampal SPW-R bursts depends on replay content



### Dopamine units preferentially coordinate with replay of reward site locations on the spatial working memory task and phase lock to hippocampal theta



# Modulation of DA activity at SPW-Rs is reduced in slow wave sleep



# Summary

- DA unit activity increases during trajectories to rewards, differentially represents correct over error trials, and correlates with Q-TD prediction error in a spatial task.
- Hippocampal SPW-R bursts are associated with the modulation of DA units.
- Hippocampal theta phase-locking of DA unit activity correlates with the degree of SPW-R associated modulation.
- DA coordination with SPW-R bursts depends on replay content:
  - Replay of spatial sequences is associated with greater modulation.
  - DA units preferentially relate to replay of reward locations.
- SPW-R modulation of DA units is reduced in slow wave sleep.

# Overall summary

- Sequence memory can be encoded in the hippocampus during active behavior.
- Sequence memory is subsequently replayed during sleep in both the hippocampus and neocortex.
- The content of reactivated memory during sleep can be biased by external manipulation.
- Sequence memory replayed during quiet wakefulness is associated reward information and may serve a different role in learning than replay during sleep.

### Wilson Lab present and former

Albert Lee (Janelia Farm) Non-REM replay

Daoyun Ji (Baylor) H-Visual cortex

David Foster (J. Hopkins) Awake replay

Fabian Kloosterman (Leuven) Extended awake replay

Tom Davidson (Stanford) Extended awake replay

Dan Bendor (UCL) Biased sleep replay

Steve Gomperts (Harvard) VTA and reward

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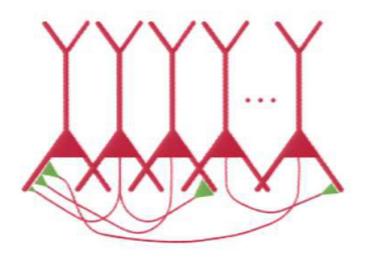
# Correlations strike back (again): the case of associative memory retrieval

#### Cristina Savin

CBL, University of Cambridge, UK
IST Austria



with Peter Dayan and Máté Lengyel



#### neural activity

memory storage

synaptic efficacies

#### neural activity

memory storage

synaptic efficacies

#### neural activity

memory storage

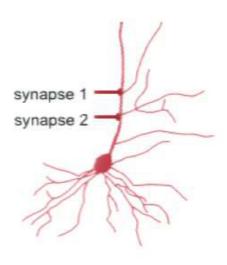
synaptic efficacies

W

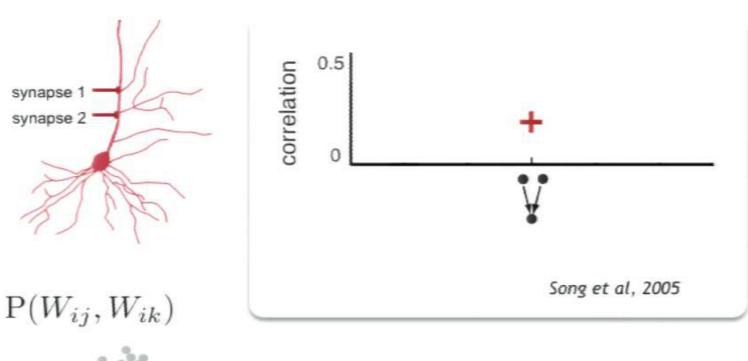
memory retrieval

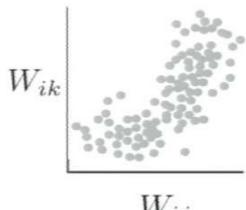
 $P(W_{ij})$   $P(W_{ij}, W_{kl})$ 

### Synaptic correlations in the cortex

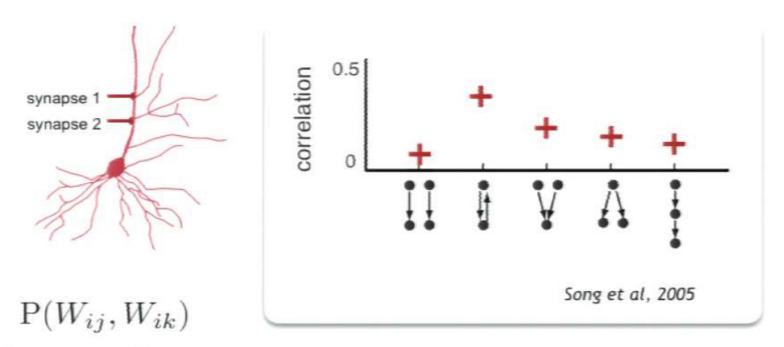


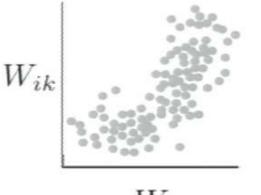
### Synaptic correlations in the cortex





### Synaptic correlations in the cortex

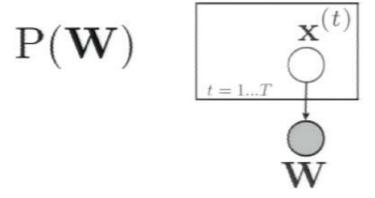




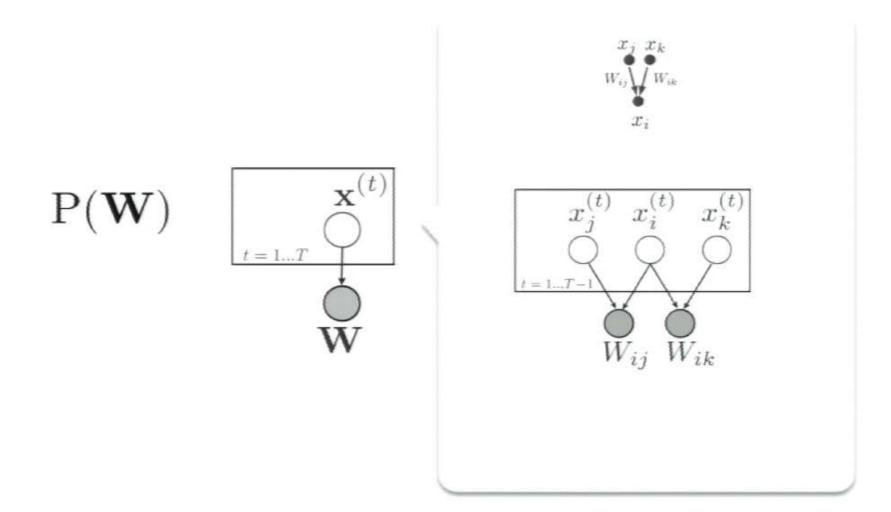
Where do they come from?
What do they mean for circuit function?

1. Where do synaptic correlations come from ?

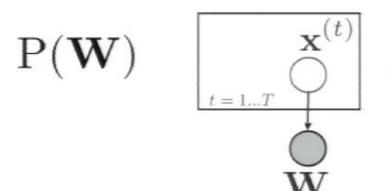
### 1. Where do synaptic correlations come from?

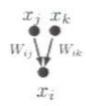


#### 1. Where do synaptic correlations come from?

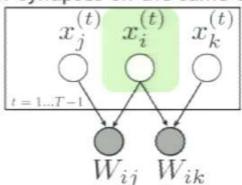


#### 1. Where do synaptic correlations come from ?

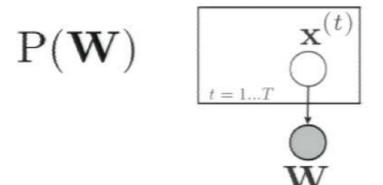


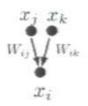


shared source of variability for synapses on the same cell

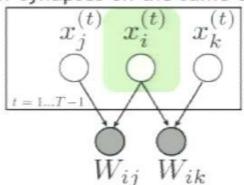


#### 1. Where do synaptic correlations come from ?



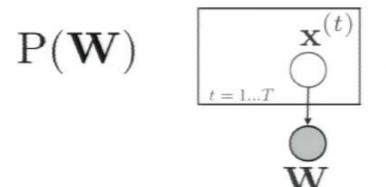


shared source of variability for synapses on the same cell

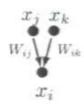


dependencies between synapses sharing a pre- or post- synaptic partner

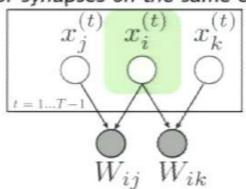
#### 1. Where do synaptic correlations come from?



synaptic correlations are a natural consequence of synaptic plasticity

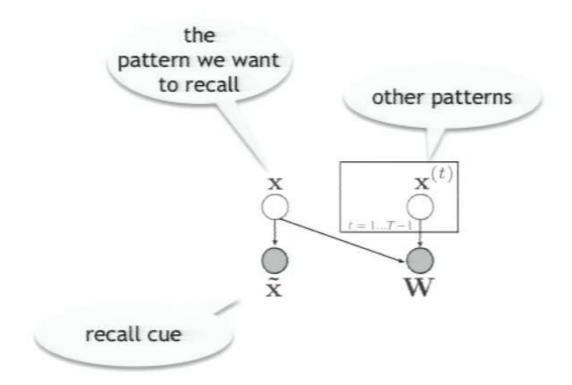


shared source of variability for synapses on the same cell

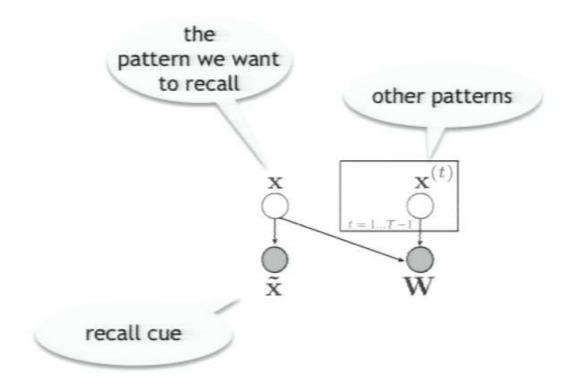


dependencies between synapses sharing a pre- or post- synaptic partner 2. What do they mean for memory recall?

#### 2. What do they mean for memory recall?



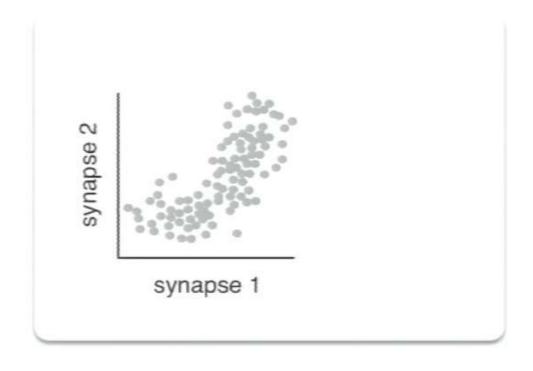
#### 2. What do they mean for memory recall?



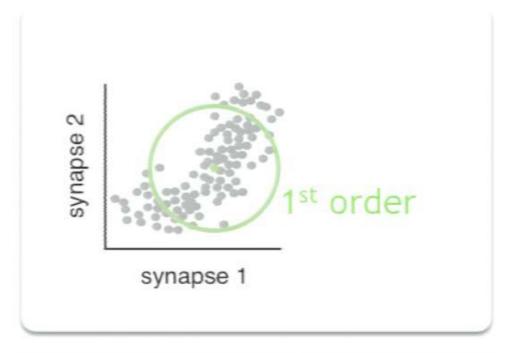
memory recall:  $P(\mathbf{x}|\mathbf{W}, \tilde{\mathbf{x}}) \propto P(\mathbf{x})P(\tilde{\mathbf{x}}|\mathbf{x})P(\mathbf{W}|\mathbf{x})$ 

$$P(\mathbf{x}|\mathbf{W}, \tilde{\mathbf{x}}) \propto P(\mathbf{x})P(\tilde{\mathbf{x}}|\mathbf{x})P(\mathbf{W}|\mathbf{x})$$

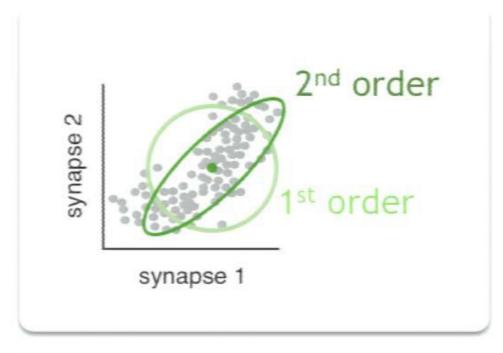
### $P(\mathbf{x}|\mathbf{W}, \tilde{\mathbf{x}}) \propto P(\mathbf{x})P(\tilde{\mathbf{x}}|\mathbf{x})P(\mathbf{W}|\mathbf{x})$



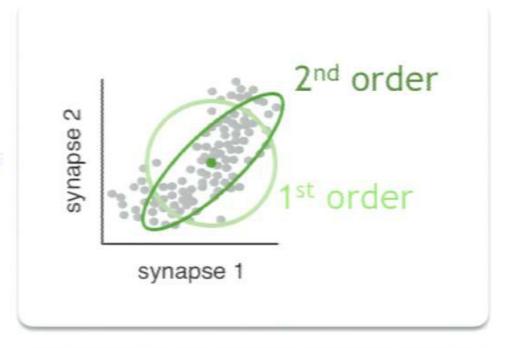
# $P(\mathbf{x}|\mathbf{W}, \tilde{\mathbf{x}}) \propto P(\mathbf{x})P(\tilde{\mathbf{x}}|\mathbf{x})P(\mathbf{W}|\mathbf{x})$



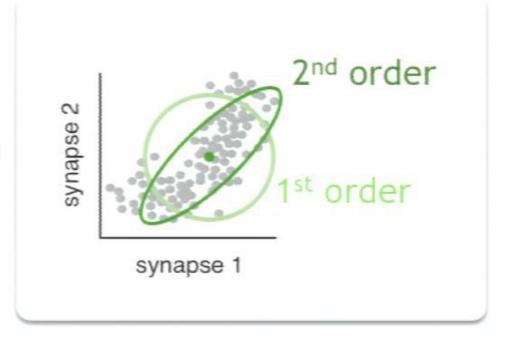
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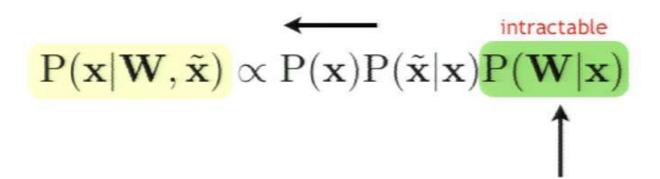


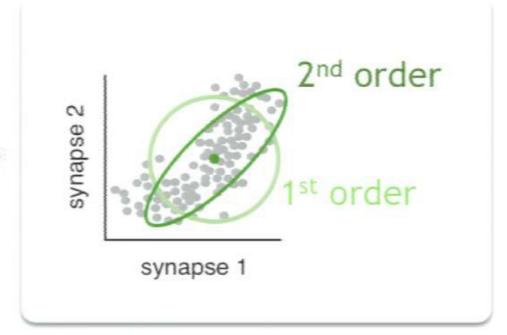
$$P(\mathbf{x}|\mathbf{W}, \tilde{\mathbf{x}}) \propto P(\mathbf{x})P(\tilde{\mathbf{x}}|\mathbf{x})P(\mathbf{W}|\mathbf{x})$$

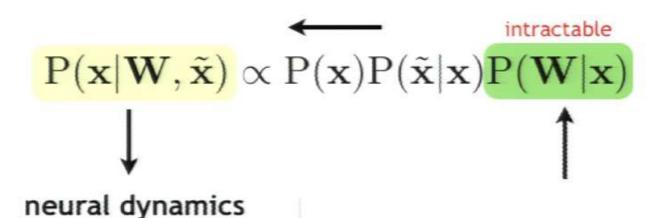


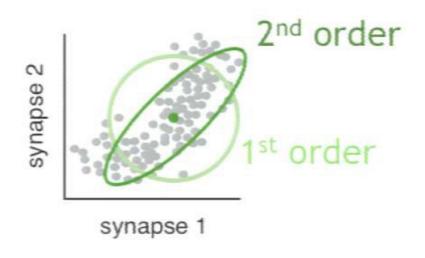
$$P(\mathbf{x}|\mathbf{W}, \tilde{\mathbf{x}}) \propto P(\mathbf{x})P(\tilde{\mathbf{x}}|\mathbf{x})\frac{\text{intractable}}{P(\mathbf{W}|\mathbf{x})}$$





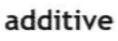


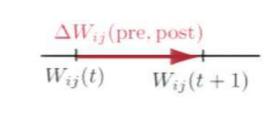


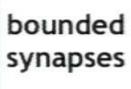


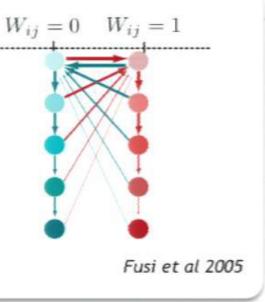
## plasticity rule

#### plasticity rule









#### plasticity rule

#### additive

 $\Delta W_{ij}(\text{pre, post})$ 

## bounded synapses



#### plasticity rule

covariance rule

additive

 $\Delta W_{ij}(\text{pre, post})$ 

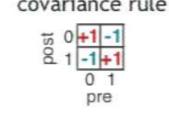
## bounded synapses



### plasticity rule covariance rule

#### 2<sup>nd</sup> order better than 1<sup>st</sup>?

### neural implementation





simple linear (Hopfield)

# bounded synapses

additive

 $\Delta W_{ij}(\text{pre, post})$ 

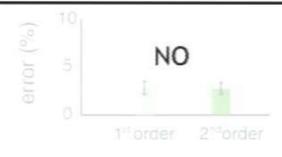


#### 2<sup>nd</sup> order better plasticity rule than 1st? covariance rule additive pre

simple Hebb

pre

post 1



simple linear (Hopfield)

neural

implementation

#### bounded synapses

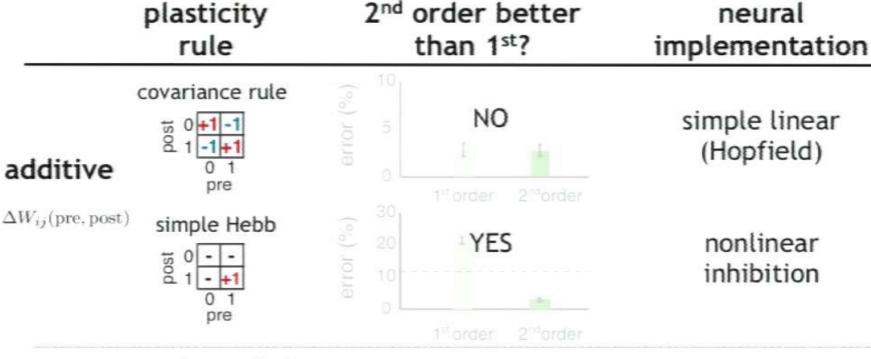
 $\Delta W_{ij}$ (pre, post)



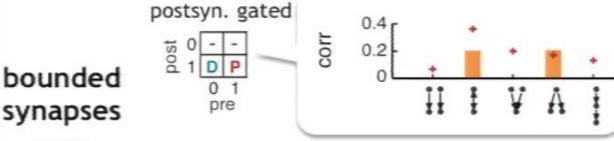
#### 2<sup>nd</sup> order better plasticity neural rule than 1st? implementation covariance rule NO simple linear (Hopfield) additive pre $\Delta W_{ij}$ (pre, post) simple Hebb YES nonlinear post inhibition pre

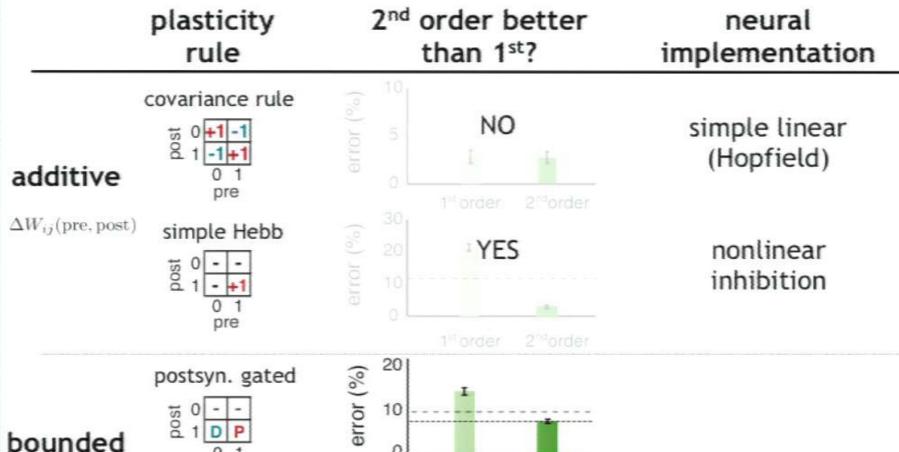
### bounded synapses











1st order

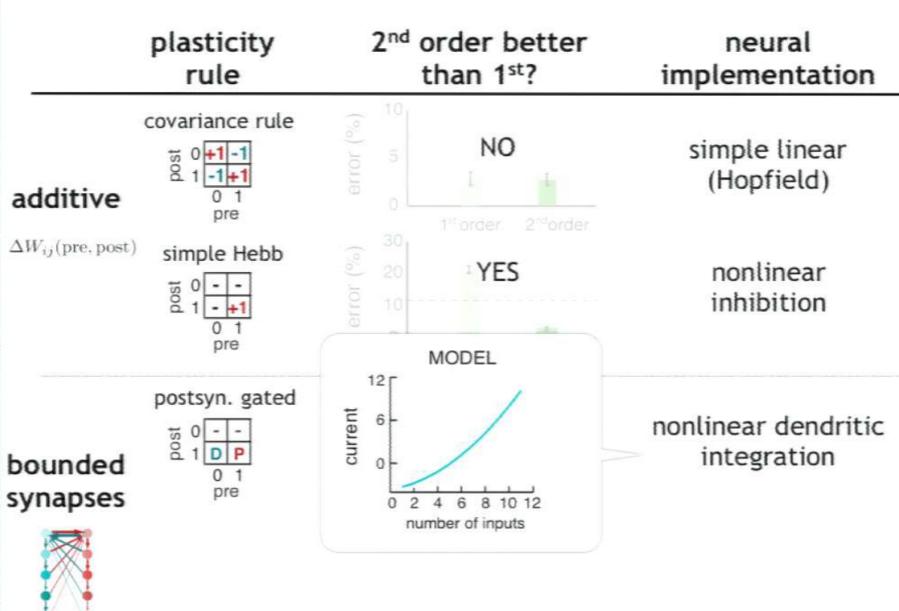
2<sup>nd</sup>order

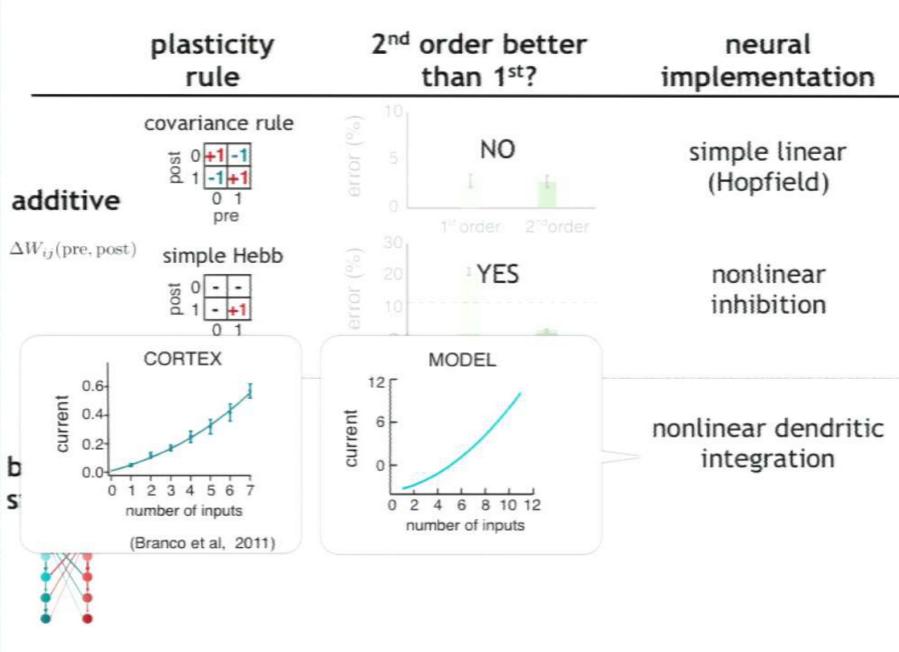


pre



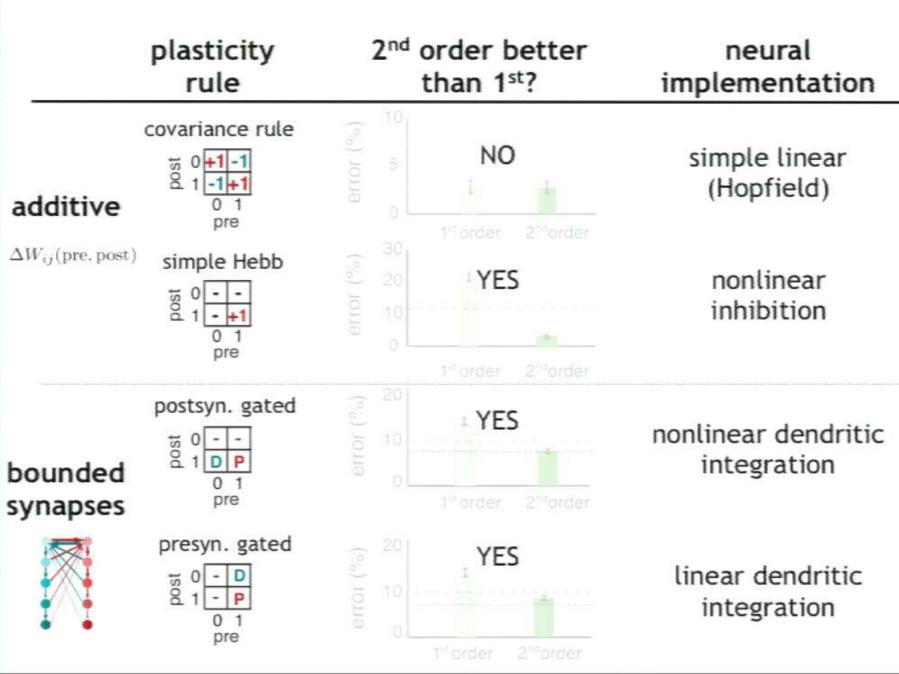


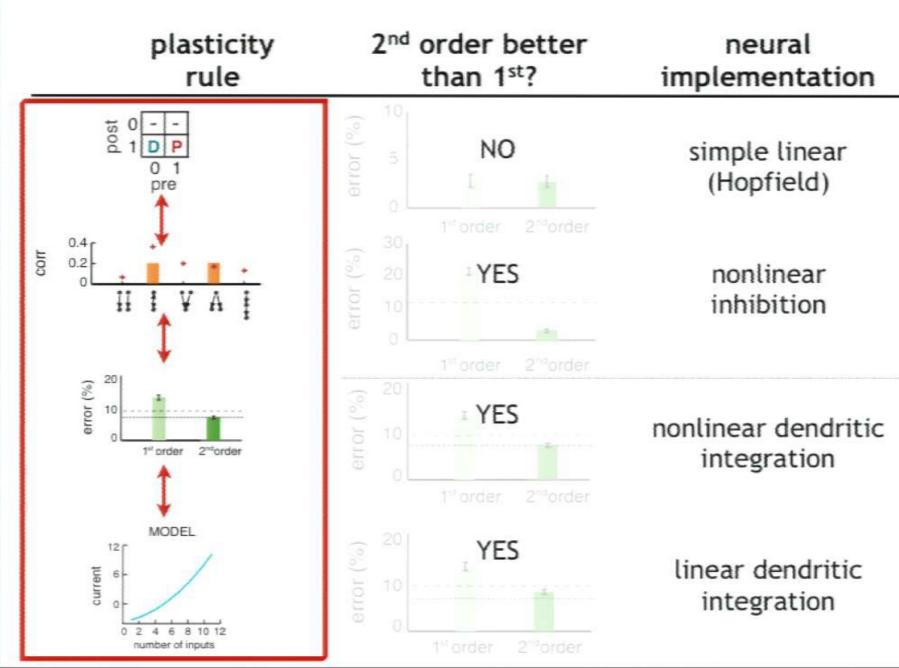


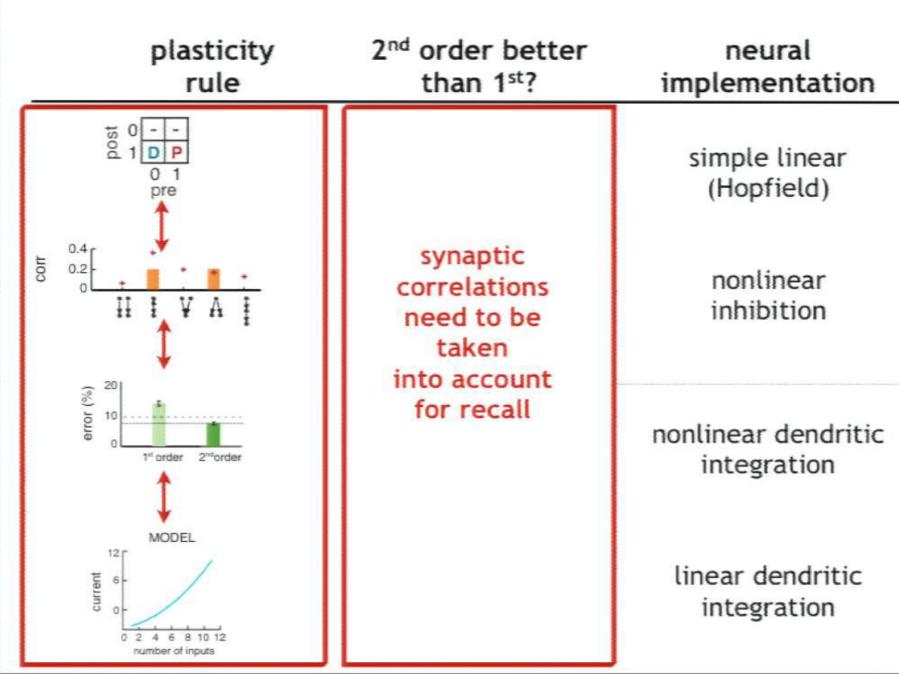


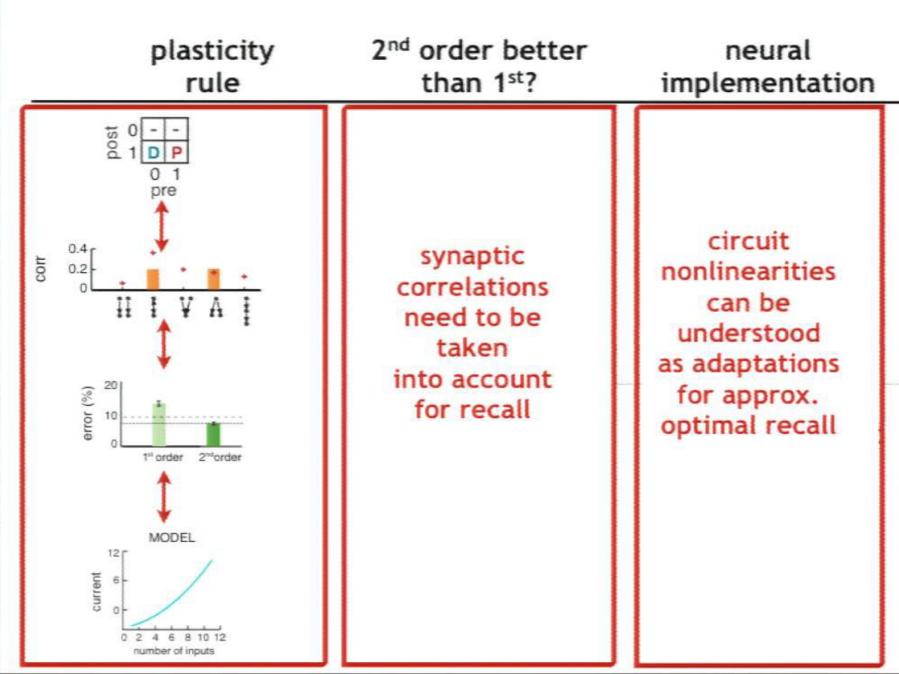


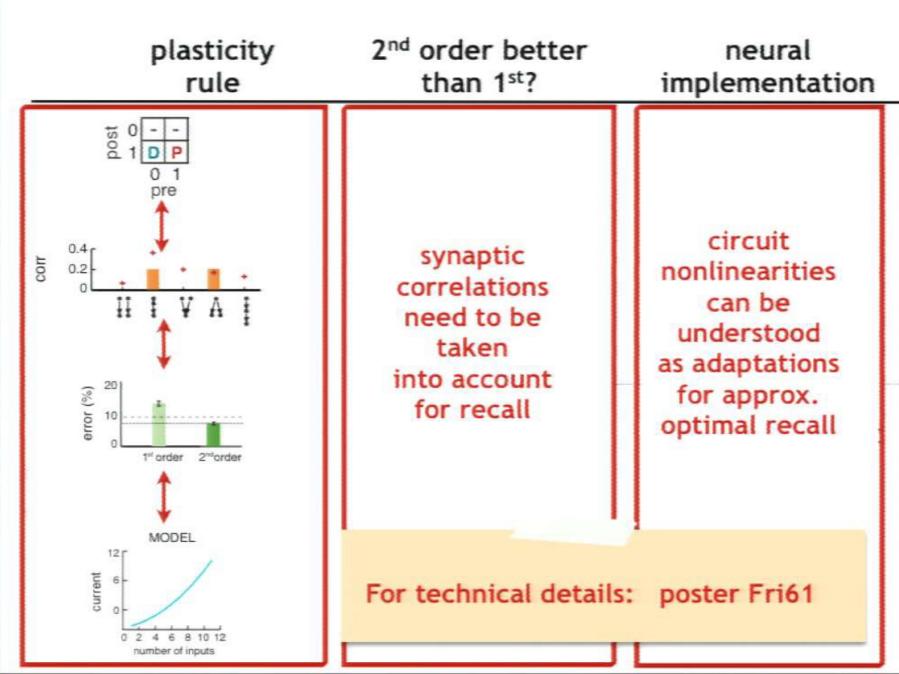












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#### A memory frontier for complex synapses

Surya Ganguli

Dept. of Applied Physics and, by courtesy, Neurobiology and Electrical Engineering

Stanford University

Joint work with: Subhaneil Lahiri

a.k.a.

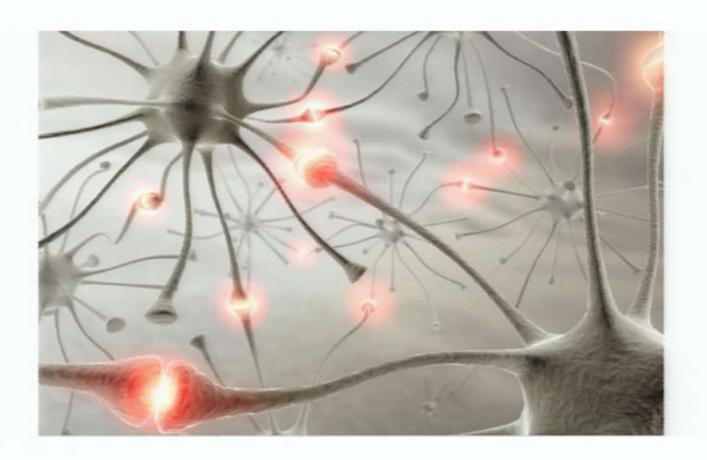
"Subhy"



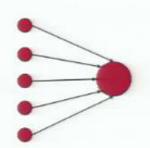
Poster F50 Tonight

#### The synaptic basis for long-term memory storage

New York Times...



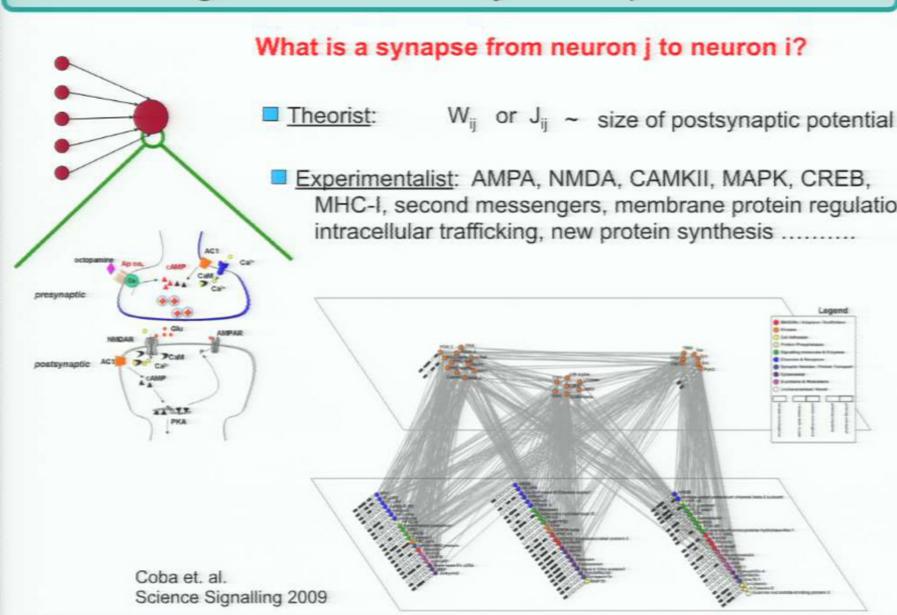
#### A gulf between theory and experiment



#### What is a synapse from neuron j to neuron i?

Theorist: W<sub>ij</sub> or J<sub>ij</sub> ~ size of postsynaptic potential

#### A gulf between theory and experiment



# Memory capacity with scalar analog synapses

J(k)

ξ(k)

Consider the number of associations a neuron with N afferent synapses can store.

$$\sigma(k) = sgn (J \cdot \xi(k) - \theta)$$

An online learning rule to store the desired association:

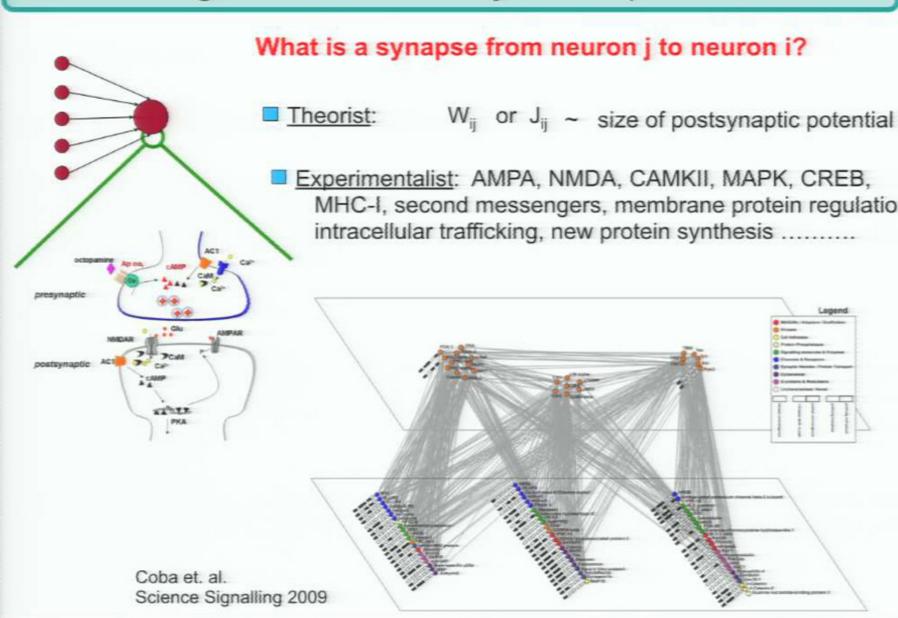
$$J(k+1) = e^{-1/\tau} J(k) + \sigma(k) \xi(k)$$

- i.e. 1) Allows analog weights to decay slightly (forget the past inputs)2) Add in the new association to the weight (learn a new input).
  - Memory capacity: How far back into the past can synapses reliably recall previously stored associations?

Answer: If  $\tau$  is O(N) then the past O(N) associations can be recalled.

**Problem:** This solution relies on individual synapses to reliably maintain O(N) distinguishable analog states.

#### A gulf between theory and experiment



# Memory capacity with scalar analog synapses

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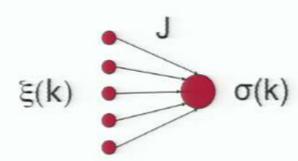
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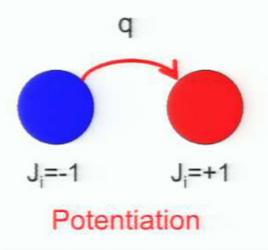
**Problem:** This solution relies on individual synapses to reliably maintain O(N) distinguishable analog states.

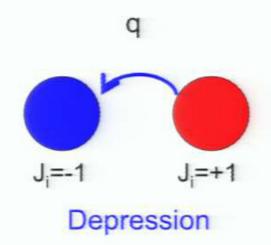
## Memory capacity with binary synapses

What about real synapses which can take only a finite number of distinguishable values for their strength?

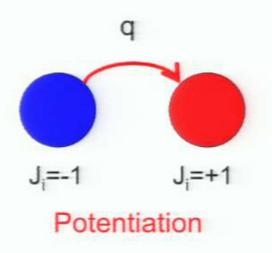


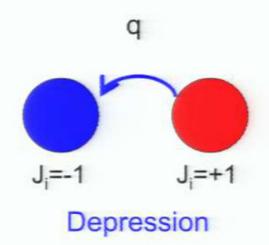
For binary synapses each synapse  $J_i = +1$  or -1. So you can no longer add an association to synaptic weights without running into boundaries.





#### Memory capacity with binary synapses





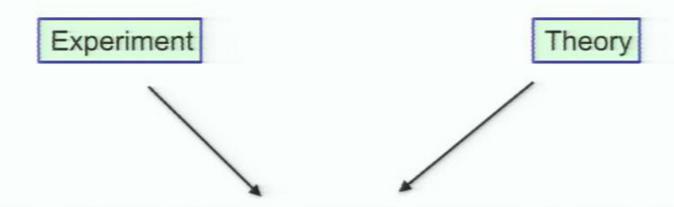
q = prob a synapse changes strength under appropriate conditions
 N = number of synapses

#### Memory Capacity

$$q = O(1)$$
  
 $q = O(N^{-1/2})$ 

Quickly learn, quickly forget Sluggish to learn, slow to forget

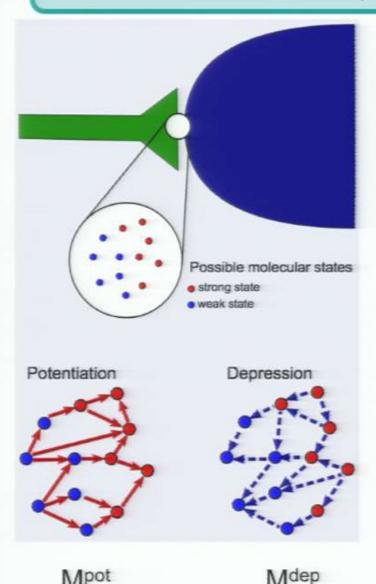
## Synaptic complexity: from scalars to dynamical systems



We must expand our theoretical conception of a synapse from that of an simple scalar value to an entire (stochastic) dynamical system in its own right.

> This yields a large universe of synaptic models to explore and understand.

#### Framework for synaptic dynamical systems

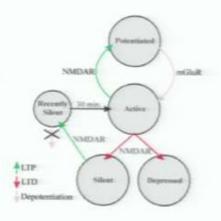


#### Theoretical approach:

A synapse is an arbitrary stochastic dynamical system with M internal states

Some internal states correspond to a strong synapse, others a weak synapse

A candidate potentiation (depression) event induces an arbitrary stochastic transition between states.

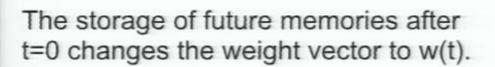


Montgomery and Madison Neuron 2002

## Ideal observer measure of memory capacity: SNR

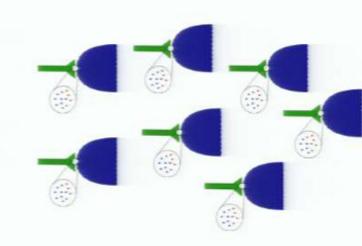
A continuous stream of memories are stored (at poisson rate r) in a population of N synapses with M internal states.

The memory stored at time t=0 demands that some synapses potentiate, while others depress, yielding an ideal synaptic weight vector w<sub>ideal</sub>.



An upper bound on the quality of memory retrieval of any memory readout using neural activity is given by the SNR curve:

$$\mathsf{SNR}(t) = \frac{\langle \vec{w}_{\mathsf{ideal}} \cdot \vec{w}(t) \rangle - \langle \vec{w}_{\mathsf{ideal}} \cdot \vec{w}(\infty) \rangle}{\sqrt{\mathsf{Var}(\vec{w}_{\mathsf{ideal}} \cdot \vec{w}(\infty))}}$$



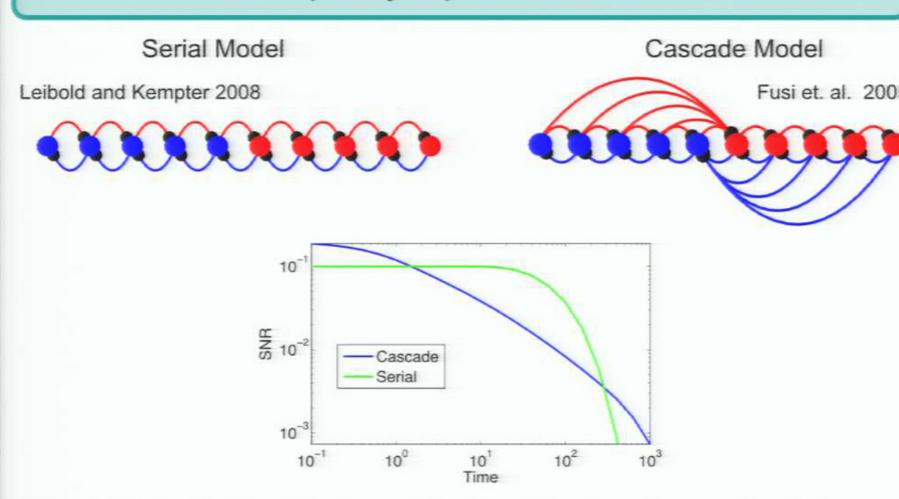
Each choice of

N, M, Mpot and Mdep

yields a different memory curve.

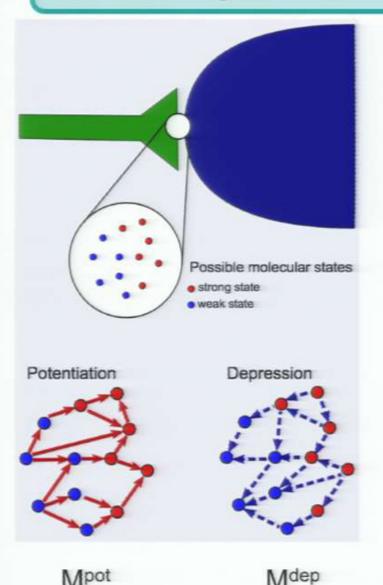
Fusi et. al. 2005, Fusi et. al. 2007, Barrett and van Rossum, 2008

#### Two example synaptic molecular networks



To elucidate the functional contribution of molecular complexity to memory, we want to not simply understand individual models, but understand the space of all possible models within this family.

## Towards a general theory of synaptic complexity



How does the structure of a synaptic dynamical system (M<sup>pot</sup> and M<sup>dep</sup>) determine its function, or memory curve SNR(t)?

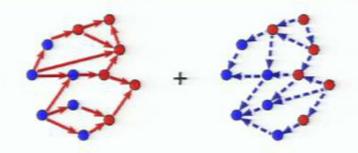
What are the fundamental limits of achievable memory over all possible choices of synaptic dynamical systems?

What is the structural organization of synaptic dynamical systems that achieve these limits?

What theoretical principles can control combinatorial explosion in the number of possible models as M increases?

## Imposing a theoretical order on synaptic dynamics

As the synaptic population undergoes continuous modification, the internal state stochastically wanders around according to a forgetting process:



This forgetting process has:

An equilibrium probability distribution of state occupancy:  $\ p_i^{\infty}$ 

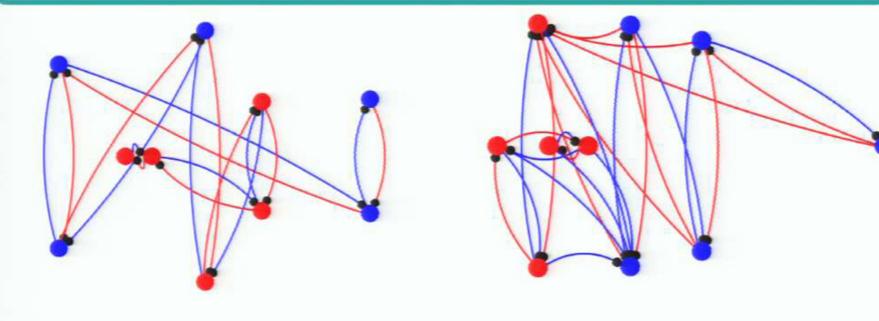
And a mean first passage time matrix from state i to j: Tij

$$\eta_i^{\text{pot}} \equiv \sum_{j \in \text{pot}} T_{ij} \, p_j^{\infty}$$

Starting from state i, the average time it takes to get to the potentiated states, weighted by their equilibrium probability.

Order states from left to right in order of decreasing  $\eta_i^{\mathrm{pot}}$ 

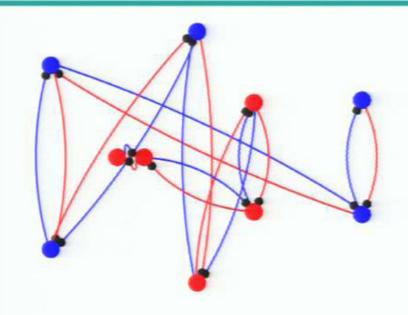
#### Topological ordering from first passage times

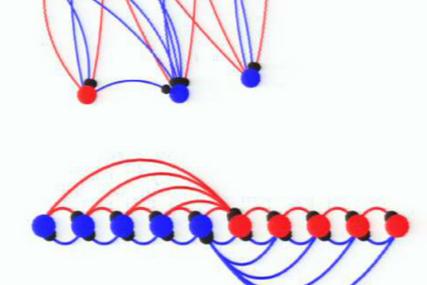


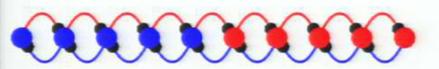
large; takes a long time to reach potentiated states

small; takes a short time to reach potentiated states

#### Topological ordering from first passage times







large; takes a long time to reach potentiated states

small; takes a short time to reach potentiated states

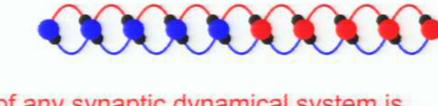
 $\eta_i^{
m pot}$ 

## Optimal synapses have a simple structure in this order

Consider optimizing the area under the memory curve:

When states are placed in this order,

- (a) Mpot should only go from left to right
- (b) Mdep should only go from right to left
- (c) We can remove shortcuts in both Mpot and Mdep while
  - (1) preserving the order
  - (2) preserving the equilibrium distribution
  - (3) increasing the area



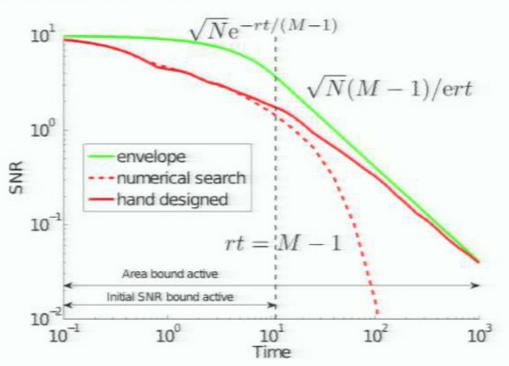
→ The area under the memory curve of any synaptic dynamical system is bounded by that of a chain with the same equilibrium distribution.

Also, we show that the area of a chain cannot exceed  $O(N^{1/2}M)$  for any choic of transition rates along the chain.

→ The area under the memory curve of any synaptic dynamical system can never exceed O(N¹/2 M).

#### A frontier beyond whose bourn no curve can cross

Area bound implies a maximal achievable memory at any finite time given N synapses with M internal states:



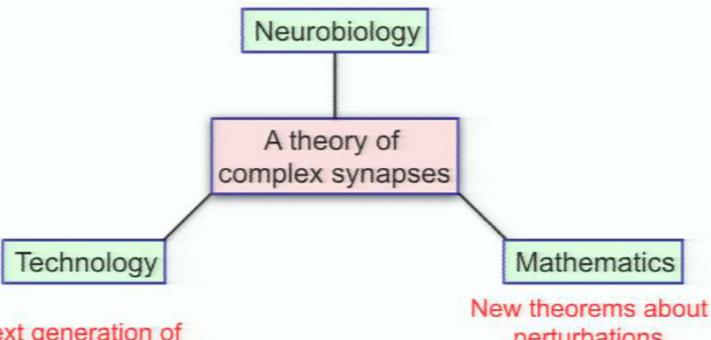
Chains with different transition rates come close to the frontier at late times.

Various measures of memory (area, frontier, lifetime) grow linearly with the number of internal states M, but grow only as the square root of the number of synapses N.

#### The dividends of understanding synaptic complexity

(Under review: cerebellar learning with complex synapses)

A framework for interpreting molecular neurobiology data



The next generation of artificial neural networks?

(Spatiotemporal credit assignment) (Learning as message passing) perturbations to stochastic processes.

(Tighter bounds)

#### Acknowledgements

Subhaneil Lahiri

a.k.a.

"Subhy"



Poster F50 Tonight

Interesting conversations:

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#### Funding



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